

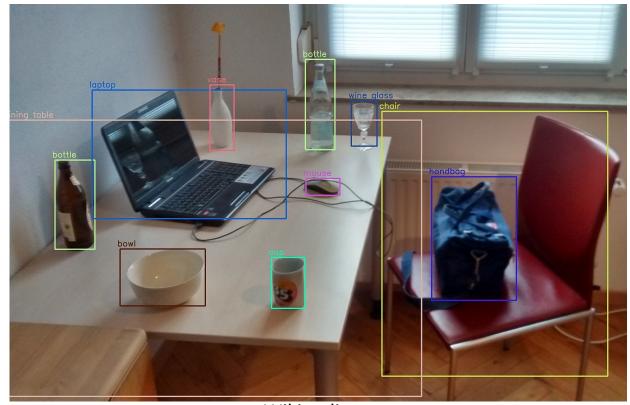
# **Object Detection**

CS 4391 Introduction to Computer Vision
Professor Yapeng Tian
Department of Computer Science

Slides borrowed from Professor Yu Xiang

# **Object Detection**

#### Localize objects in images and classify them



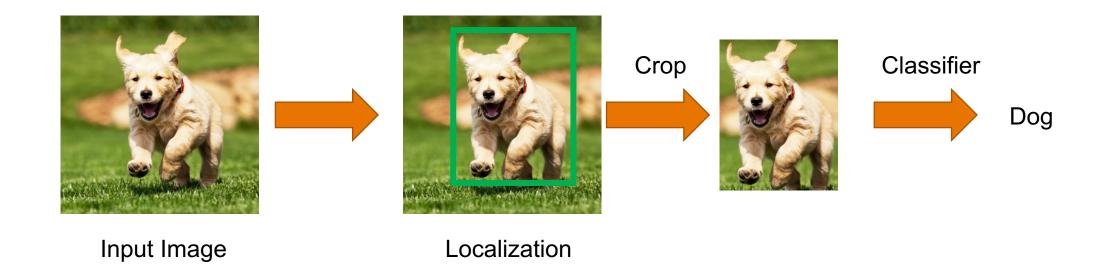
Wikipedia

#### Why using bounding boxes?

- Easy to store
  - (x, y, w, h): box center with width, height
  - (x1, y1, x2, y2): top left corner and bottom right corner
- Easy for image processing
  - Crop a region

# **Object Detection**

Localization + Classification



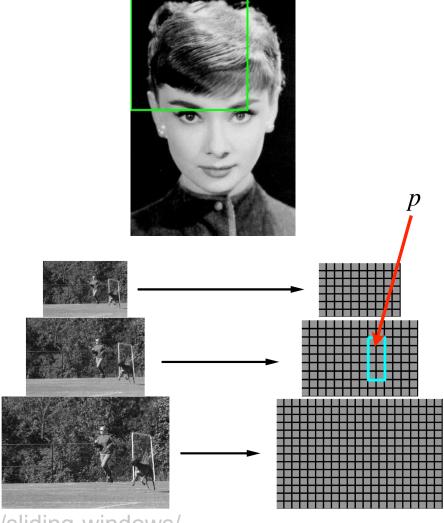
# Localization: Sliding Window

Select a window with a fixed size

Scan the input image with the window (bounding box)

How to deal with different object scales and aspect ratios?

- Use boxes with different aspect ratios
- Image pyramid

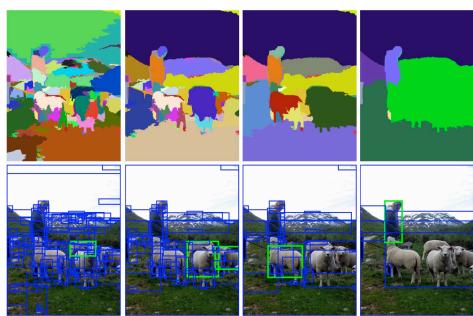


https://cvexplained.wordpress.com/tag/sliding-windows/

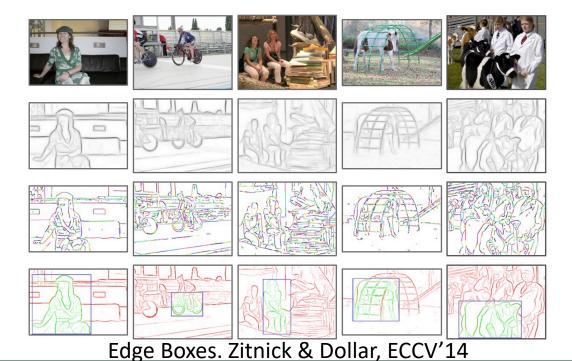
# Localization: Region Proposal

Leverage methods that can generate regions with high likelihood of containing objects

• E.g., bottom-up segmentation methods, using edges



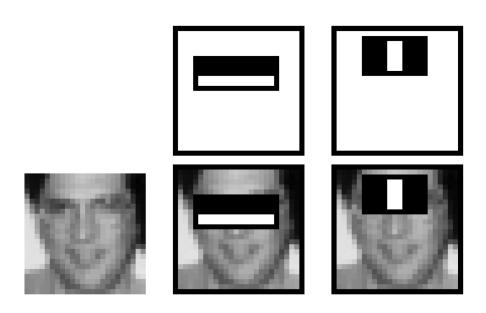
Selective Search, Sande et al., ICCV'11



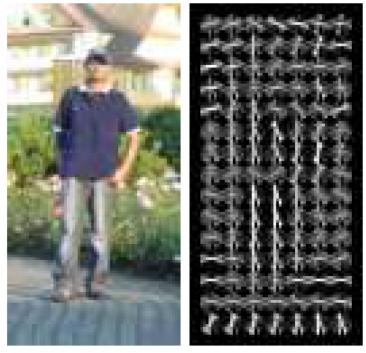
### Classification: Features

Traditional methods: Hand-crafted features

Deep learning methods: learned features in the network



Viola and Jones: rectangle features



Dadal & Triggs: Histograms of Oriented Gradients

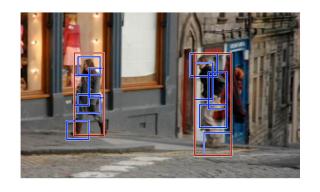
### Classification: Classifiers

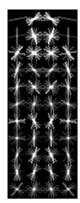
#### Traditional methods

- AdaBoost
- Support vector machines (SVMs)

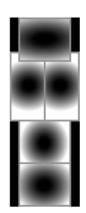
Viola and Jones: AdaBoost Robust Real-time Object Detection. IJCV, 2001.

- Deep learning methods
  - Neural networks









Felzenszwalb et al: SVM

Object detection with discriminatively trained part-based models . TPAMI, 2009.

### R-CNN

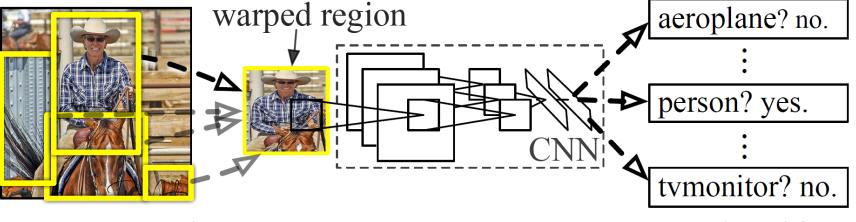


1. Input image



2. Extract region proposals (~2k)

Selective Search



3. Compute **CNN** features

4. Classify regions

**SVM** 

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

### R-CNN

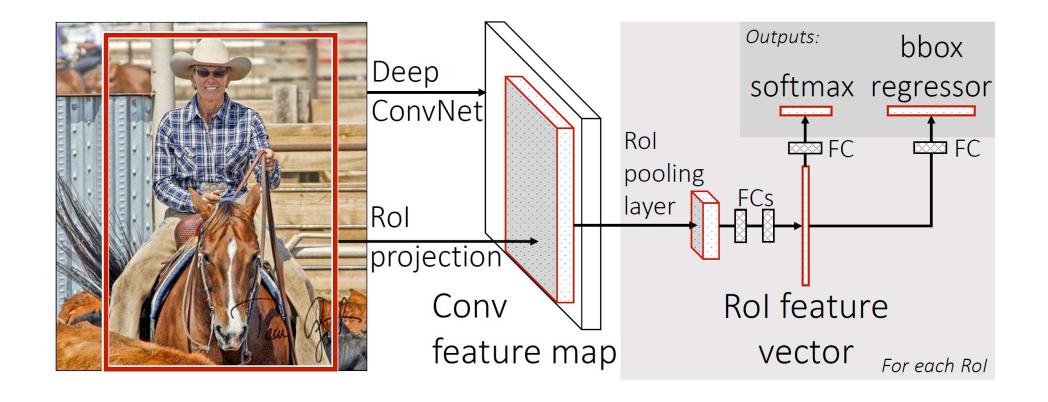
VOC 2007 test	aero	bike	bird	boat	bottle	bus	car	cat	chair	cow	table	dog	horse	mbike	person	plant	sheep	sofa	train	tv	mAP
R-CNN pool <sub>5</sub>	51.8	60.2	36.4	27.8	23.2	52.8	60.6	49.2	18.3	47.8	44.3	40.8	56.6	58.7	42.4	23.4	46.1	36.7	51.3	55.7	44.2
R-CNN fc <sub>6</sub>	59.3	61.8	43.1	34.0	25.1	53.1	60.6	52.8	21.7	47.8	42.7	47.8	52.5	58.5	44.6	25.6	48.3	34.0	53.1	58.0	46.2
R-CNN fc <sub>7</sub>	57.6	57.9	38.5	31.8	23.7	51.2	58.9	51.4	20.0	50.5	40.9	46.0	51.6	55.9	43.3	23.3	48.1	35.3	51.0	57.4	44.7
R-CNN FT pool <sub>5</sub>	58.2	63.3	37.9	27.6	26.1	54.1	66.9	51.4	26.7	55.5	43.4	43.1	57.7	59.0	45.8	28.1	50.8	40.6	53.1	56.4	47.3
R-CNN FT fc <sub>6</sub>	63.5	66.0	47.9	37.7	29.9	62.5	70.2	60.2	32.0	57.9	47.0	53.5	60.1	64.2	52.2	31.3	55.0	50.0	57.7	63.0	53.1
R-CNN FT fc7	64.2	69.7	50.0	41.9	32.0	62.6	71.0	60.7	32.7	58.5	46.5	56.1	60.6	66.8	54.2	31.5	52.8	48.9	57.9	64.7	54.2
R-CNN FT fc <sub>7</sub> BB	68.1	72.8	56.8	43.0	36.8	66.3	74.2	67.6	34.4	63.5	54.5	61.2	69.1	68.6	58.7	33.4	62.9	51.1	62.5	64.8	58.5
DPM v5 [20]	33.2	60.3	10.2	16.1	27.3	54.3	58.2	23.0	20.0	24.1	26.7	12.7	58.1	48.2	43.2	12.0	21.1	36.1	46.0	43.5	33.7
DPM ST [28]	23.8	58.2	10.5	8.5	27.1	50.4	52.0	7.3	19.2	22.8	18.1	8.0	55.9	44.8	32.4	13.3	15.9	22.8	46.2	44.9	29.1
DPM HSC [31]	32.2	58.3	11.5	16.3	30.6	49.9	54.8	23.5	21.5	27.7	34.0	13.7	58.1	51.6	39.9	12.4	23.5	34.4	47.4	45.2	34.3

BB: bounding box regression

Features from AlexNet

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

### Fast R-CNN



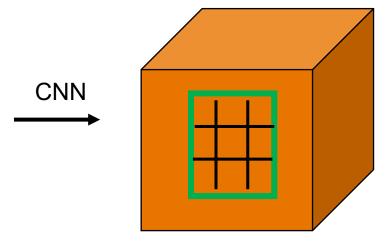
Fast R-CNN. Girshick, ICCV, 2015

# Rol Pooling

Divide the mapping Rol into H x W grids

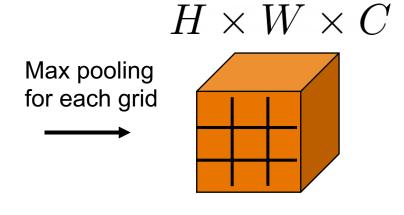


$$\mathop{\mathsf{Rol}}\limits_{(x,y,h,w)}$$



Rol mapping to feature map

$$s \times (x, y, h, w)$$
$$s = \frac{1}{16}$$



# **Bounding Box Regression**

Predict bounding box regression offset for K object classes

$$t^{k} = (t_{x}^{k}, t_{y}^{k}, t_{w}^{k}, t_{h}^{k})$$

$$t_{x} = (G_{x} - P_{x})/P_{w} \qquad \hat{G}_{x} = P_{w}d_{x}(P) + P_{x}$$

$$t_{y} = (G_{y} - P_{y})/P_{h} \qquad \hat{G}_{y} = P_{h}d_{y}(P) + P_{y}$$

$$t_{w} = \log(G_{w}/P_{w}) \qquad \hat{G}_{w} = P_{w} \exp(d_{w}(P))$$

$$t_{h} = \log(G_{h}/P_{h}). \qquad \hat{G}_{h} = P_{h} \exp(d_{h}(P)).$$

G: ground truth, P: input Rol

### Fast R-CNN

Bounding box regress target

Loss function

$$L(p,u,t^u,v) = L_{\mathrm{cls}}(p,u) + \lambda[u \geq 1]L_{\mathrm{loc}}(t^u,v)$$
 ax classification probabilities Bounding box regress prediction

Softmax classification probabilities

$$p = (p_0, \dots, p_K)$$

True class label 
$$t^u = (t^u_{\mathrm{x}}, t^u_{\mathrm{y}}, t^u_{\mathrm{w}}, t^u_{\mathrm{h}})$$

$$L_{\text{loc}}(t^u, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_1}(t^u_i - v_i) \qquad \text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise} \end{cases}$$

### Fast R-CNN

	Fa	st R-CN	N	F	SPPnet		
	S	$\mathbf{M}$	$\mathbf{L}$	S	$\mathbf{M}$	$\mathbf{L}$	$^{\dagger}\mathbf{L}$
train time (h)	1.2	2.0	9.5	22	28	84	25
train speedup	18.3×	14.0×	$8.8 \times$	$1 \times$	$1\times$	$1\times$	$3.4 \times$
test rate (s/im)	0.10	0.15	0.32	9.8	12.1	47.0	2.3
⊳ with SVD	0.06	0.08	0.22	-	-	-	-
test speedup	98×	$80 \times$	146×	1×	$1 \times$	$1 \times$	20×
⊳ with SVD	169×	150×	<b>213</b> ×	-	-	-	-
VOC07 mAP	57.1	59.2	66.9	58.5	60.2	66.0	63.1
	56.5	58.7	66.6	_	-	-	-

S: AlexNet, M: VGG, L: deep VGG SVD for FCs layers

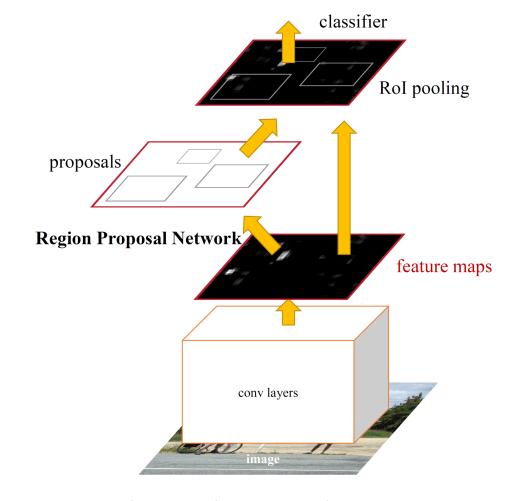
$$W \approx U \Sigma_t V^T$$

Fast R-CNN. Girshick, ICCV, 2015

### **Faster R-CNN**

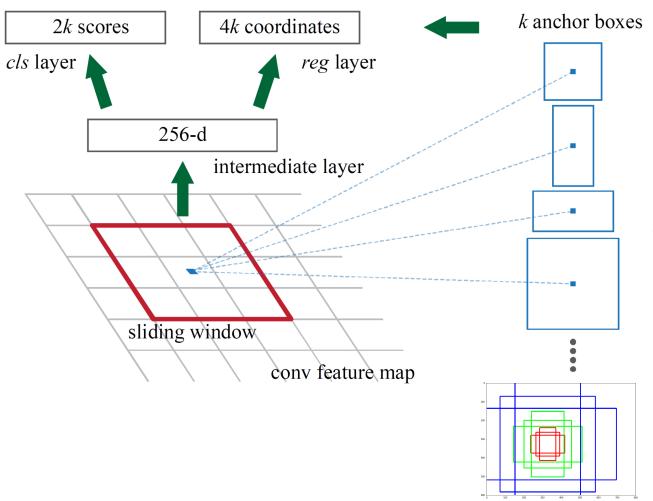
A single network for object detection

- Region proposal network
- Classification network



Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks. Ren et al., NeurIPS, 2015

# Region Proposal Network



#### 3x3 conv layer to 256-d

```
layer {
  name: "rpn_conv/3x3"
  type: "Convolution"
  bottom: "conv5"
  top: "rpn/output"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 256
    kernel_size: 3 pad: 1 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
}
```

#### classification

```
layer {
  name: "rpn_cls_score"
  type: "Convolution"
  bottom: "rpn/output"
  top: "rpn_cls_score"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 18 # 2(bg/fg) * 9(anchors)
    kernel_size: 1 pad: 0 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
}
```

#### Bounding box regression

```
layer {
  name: "rpn_bbox_pred"
  type: "Convolution"
  bottom: "rpn/output"
  top: "rpn_bbox_pred"
  param { lr_mult: 1.0 }
  param { lr_mult: 2.0 }
  convolution_param {
    num_output: 36 # 4 * 9(anchors)
    kernel_size: 1 pad: 0 stride: 1
    weight_filler { type: "gaussian" std: 0.01 }
    bias_filler { type: "constant" value: 0 }
}
```

## Two stage vs One stage

#### Two stage detection methods

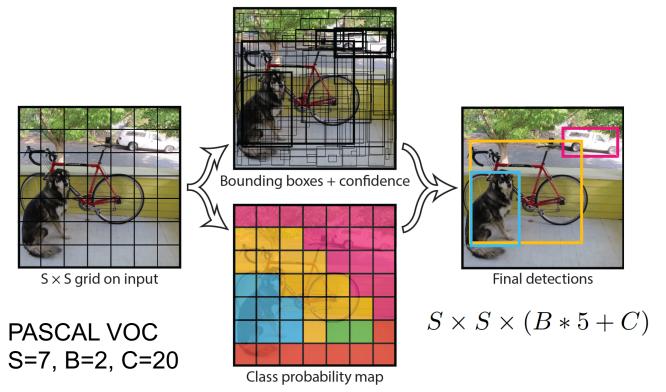
- Stage 1: generate region proposals
- Stage 2: classify region proposals and refine their locations
- E.g., R-CNN, Fast R-CNN, Faster R-CNN

#### One stage detection methods

- An end-to-end network for object detection
- E.g., YOLO

### YOLO

#### Regress to bounding box locations and class probabilities



- Each grid handles objects with centers (x, y) in it
- Each grid predicts B bounding boxes
- Each bounding box predicts (x, y, w, h) and confidence (IoU of box and ground truth box)

$$Pr(Object) * IOU_{pred}^{truth}$$

Each grid also predicts C class probabilities

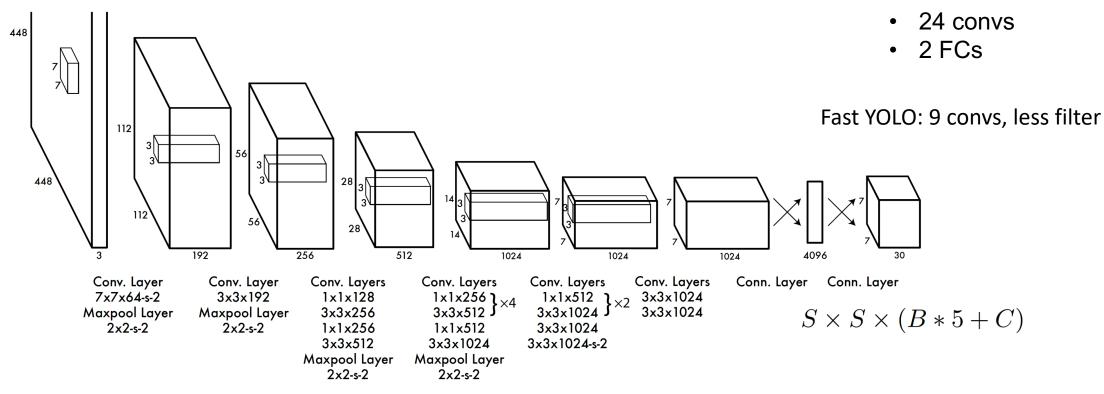
$$Pr(Class_i|Object)$$

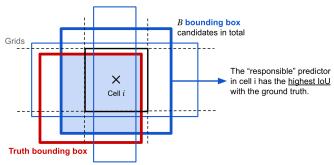
In testing

$$Pr(Class_i|Object) * Pr(Object) * IOU_{pred}^{truth} = Pr(Class_i) * IOU_{pred}^{truth}$$

### YOLO

#### Regress to bounding box locations and class probabilities





### Training loss function

$$\lambda_{ ext{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{ ext{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right]$$
 Localization loss

1 ij jth bounding box from cell i "responsible" for the prediction

 $+ \lambda_{ extbf{coord}} \sum_{ij}^{S^2} \sum_{ij}^{B} \mathbb{1}_{ij}^{ ext{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right]$ 

highest current IOU with the ground truth

$$+ \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2$$

Confidence loss

$$\mathbb{1}_i^{ ext{obj}}$$
 Object in cell i

$$+ \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2$$

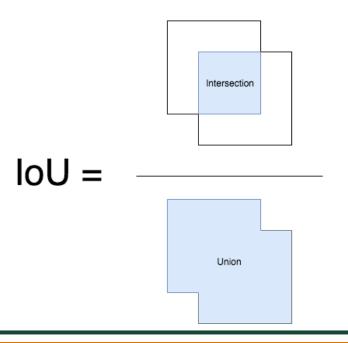
$$+\sum_{i=0}^{S^2} \mathbb{1}_i^{ ext{obj}} \sum_{c \in ext{classes}} \left(p_i(c) - \hat{p}_i(c)
ight)^2$$
 Classification

 $\lambda_{\text{coord}} = 5$   $\lambda_{\text{noobj}} = .5$ 

Classification loss

# Non-maximum Suppression

Keep the box with the highest confidence/score Compute IoU between this box and other boxes Suppress boxes with IoU > threshold



Before non-max suppression

Non-Max Suppression



https://towardsdatascience.com/non-maximum-suppression-nms-93ce178e177c

# YOLO

Real-Time Detectors	Train	mAP	FPS
100Hz DPM [31]	2007	16.0	100
30Hz DPM [31]	2007	26.1	30
Fast YOLO	2007+2012	52.7	155
YOLO	2007+2012	63.4	45
Less Than Real-Time			
Fastest DPM [38]	2007	30.4	15
R-CNN Minus R [20]	2007	53.5	6
Fast R-CNN [14]	2007+2012	70.0	0.5
Faster R-CNN VGG-16[28]	2007+2012	73.2	7
Faster R-CNN ZF [28]	2007+2012	62.1	18
YOLO VGG-16	2007+2012	66.4	21

### YOLOv2 and YOLOv3

#### YOLOv2

- Batch normalization (normalization of the layers' inputs by re-centering and re-scaling)
- High resolution classifier 416x416
- Convolutional with anchor boxes (remove FC layers)
- Dimension clustering to decide the anchor boxes
- Multi-scale training (change input image size)

#### YOLOv3

- Binary cross-entropy loss for the class predictions
- Prediction across scales

YOLO9000: Better, Faster, Stronger. Redmon & Farhadi, CVPR, 2017

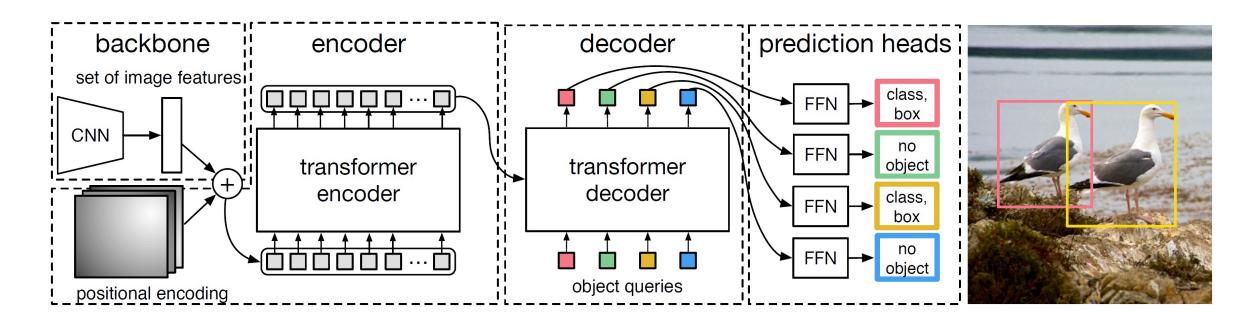
YOLOv3: An Incremental Improvement

	Туре	Filters	Size	Output
	Convolutional	32	3 × 3	256 × 256
	Convolutional	64	$3 \times 3 / 2$	$128 \times 128$
	Convolutional	32	1 × 1	
1×	Convolutional	64	$3 \times 3$	
	Residual			128 × 128
	Convolutional	128	$3 \times 3 / 2$	$64 \times 64$
	Convolutional	64	1 × 1	
$2 \times$	Convolutional	128	$3 \times 3$	
	Residual			$64 \times 64$
	Convolutional	256	$3 \times 3 / 2$	$32 \times 32$
	Convolutional	128	1 × 1	
8×	Convolutional	256	$3 \times 3$	
	Residual			$32 \times 32$
	Convolutional	512	$3 \times 3 / 2$	16 × 16
	Convolutional	256	1 × 1	
8×	Convolutional	512	$3 \times 3$	
	Residual			16 × 16
	Convolutional	1024	$3 \times 3 / 2$	8 × 8
	Convolutional	512	1 × 1	
4×	Convolutional	1024	$3 \times 3$	
	Residual			8 × 8
	Avgpool		Global	
	Connected		1000	
	Softmax			

Table 1. Darknet-53.

### **DTER**

### Vision transformer-based object detection



End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

# Summary

#### Two-stage detectors

- R-CNN, Fast R-CNN, Faster R-CNN
- Region proposal + classification
- Good performance, slow

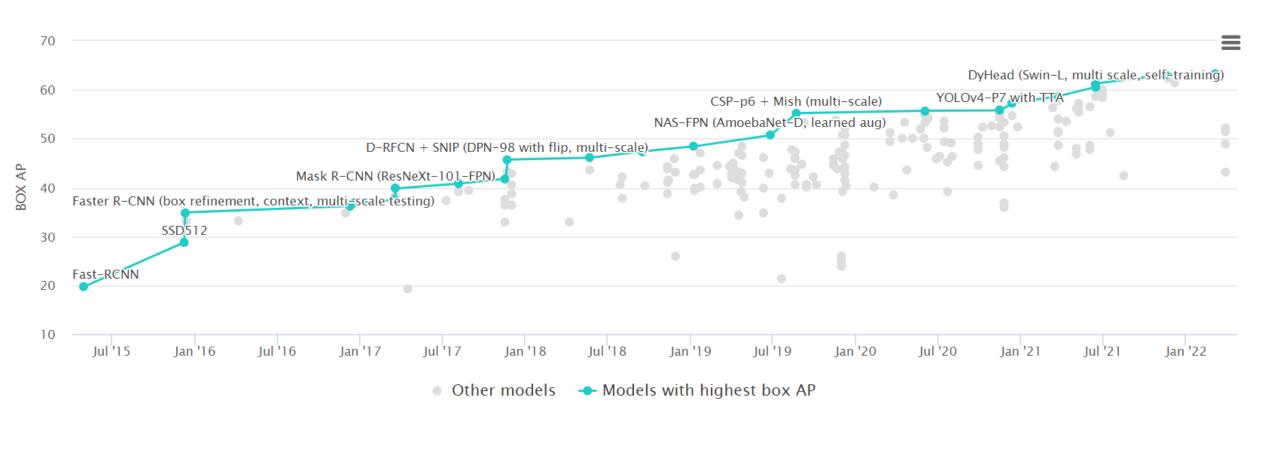
#### One-stage detectors

- YOLO, SSD
- End-to-end network to regress to bounding boxes
- Fast, comparable performance to two-stage detectors

#### Transformer-based detectors

- DTER
- Attention-based set prediction, using object queries

# Object Detection on COCO test-dev



https://paperswithcode.com/sota/object-detection-on-coco

# **Further Reading**

Viola–Jones object detection, 2001

https://www.cs.cmu.edu/~efros/courses/LBMV07/Papers/viola-cvpr-01.pdf

Deformable part model, 2010,

https://ieeexplore.ieee.org/document/5255236

R-CNN, 2014 https://arxiv.org/abs/1311.2524

Fast R-CNN, 2015 https://arxiv.org/abs/1504.08083

Faster R-CNN, 2015 <a href="https://arxiv.org/abs/1506.01497">https://arxiv.org/abs/1506.01497</a>

YOLO, 2015 https://arxiv.org/abs/1506.02640

YOLOv2, 2016 https://arxiv.org/abs/1612.08242

Feature Pyramid Networks, 2017 <a href="https://arxiv.org/pdf/1612.03144.pdf">https://arxiv.org/pdf/1612.03144.pdf</a>

DTER, 2020 <a href="https://arxiv.org/abs/2005.12872">https://arxiv.org/abs/2005.12872</a>