



THE UNIVERSITY OF TEXAS AT DALLAS

# PyTorch Tutorial

CS 4391: Introduction to Computer Vision

TA Wenjie Zhao

PPT from Shijian Deng

Department of Computer Science

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# 1. Why PyTorch

## A zoo of frameworks!

**Caffe**  
(UC Berkeley)



**Caffe2**  
(Facebook)  
mostly features absorbed  
by PyTorch



**Torch**  
(NYU / Facebook)



**PyTorch**  
(Facebook)

**Theano**  
(U Montreal)



**TensorFlow**  
(Google)

**PaddlePaddle**  
(Baidu)

**Chainer**  
(Preferred Networks)  
The company has officially migrated its research  
infrastructure to PyTorch

**MXNet**  
(Amazon)  
Developed by U Washington, CMU, MIT,  
Hong Kong U, etc but main framework of  
choice at AWS

**CNTK**  
(Microsoft)

**JAX**  
(Google)

And others...

Source: CS231N by Fei-Fei Li, Ranjay Krishna, Danfei Xu

# 1. Why PyTorch (Cont'd)

Wanna build deep neural networks just like playing Lego?

PyTorch is all you need!

(1) Pythonic

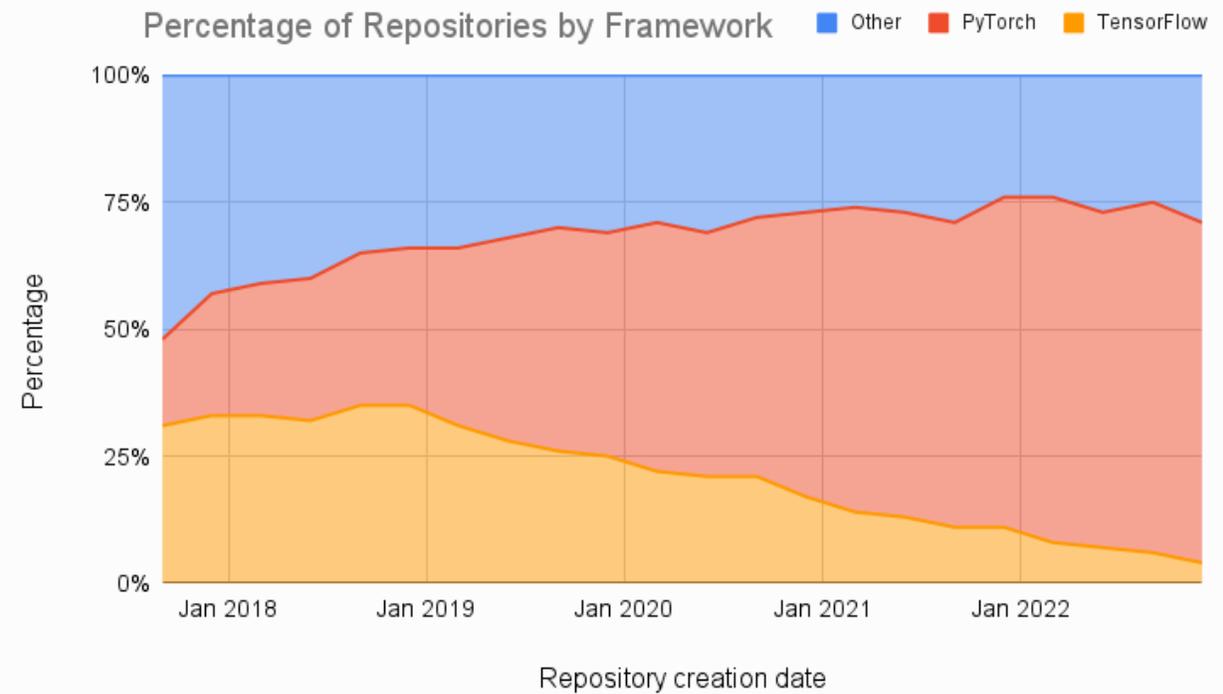
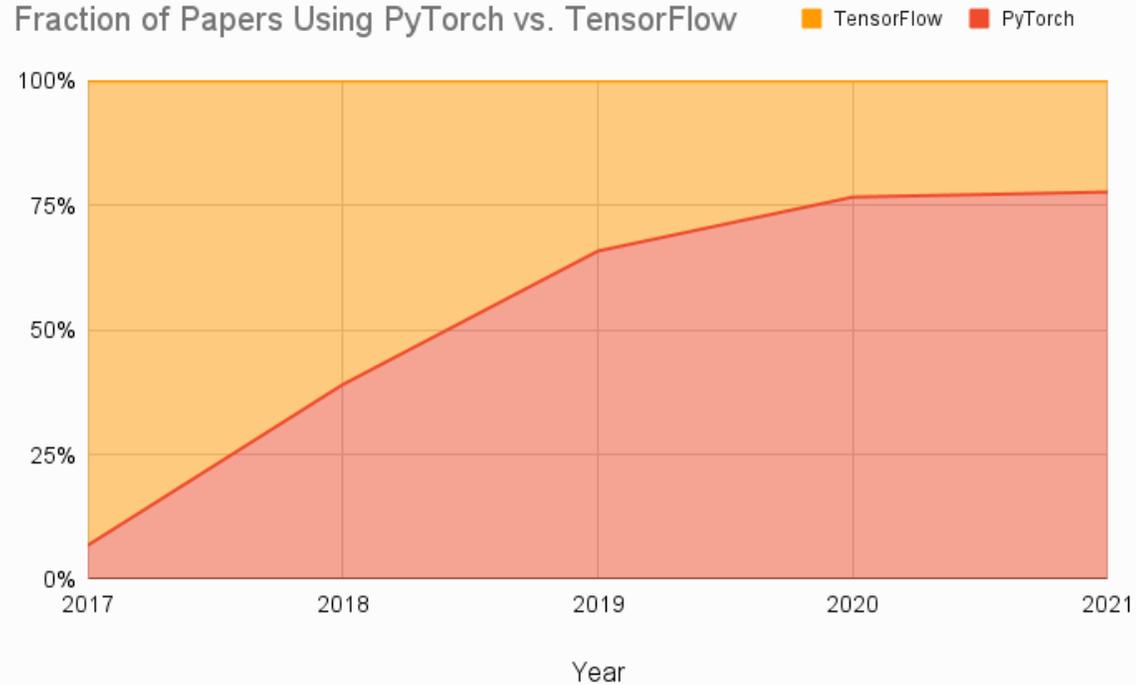
(2) Dynamic Graphs

(3) Ecosystems



Source: CS231N by Fei-Fei Li & Andrej Karpathy & Justin Johnson

# 1. Why PyTorch (Cont'd)



Source: <https://www.assemblyai.com/blog/pytorch-vs-tensorflow-in-2023/>

# Tensors

# 2 Tensors

1DTensor

7	4	9
---	---	---

`array([7, 4, 9])`

Numpy 1Darray

2D Tensor

3	0	9
9	1	2
5	4	2

`array([3, 0, 9], [9, 1, 2], [5, 4, 2])`

Numpy 2Darray

3D Tensor

11	21	2
4	43	6
12	1	7

6	32	3
19	33	6
5	8	5

1	0	1
7	55	2
8	4	59

`array([[[11, 21, 2], [4, 43, 6], [12, 1, 7]],  
[[6, 32, 3], [19, 33, 6], [5, 8, 5]],  
[[1, 0, 1], [7, 55, 2], [8, 4, 59]]])`

Numpy 3D array

Source: Microsoft Learn

# 2.1 Initializing a Tensor

## Directly from data

Tensors can be created directly from data. The data type is automatically inferred.

```
data = [[1, 2],[3, 4]]  
x_data = torch.tensor(data)
```

## From a NumPy array

Tensors can be created from NumPy arrays (and vice versa - see [Bridge with NumPy](#)).

```
np_array = np.array(data)  
x_np = torch.from_numpy(np_array)
```

## 2.1 Initializing a Tensor (Cont'd)

### From another tensor:

The new tensor retains the properties (shape, datatype) of the argument tensor, unless explicitly overridden.

```
x_ones = torch.ones_like(x_data) # retains the properties of x_data
print(f"Ones Tensor: \n {x_ones} \n")

x_rand = torch.rand_like(x_data, dtype=torch.float) # overrides the datatype of
x_data
print(f"Random Tensor: \n {x_rand} \n")
```

Out:

```
Ones Tensor:
  tensor([[1, 1],
         [1, 1]])

Random Tensor:
  tensor([[0.5788, 0.2201],
         [0.2905, 0.9572]])
```

## 2.2 Attributes of a Tensor

Tensor attributes describe their shape, datatype, and the device on which they are stored.

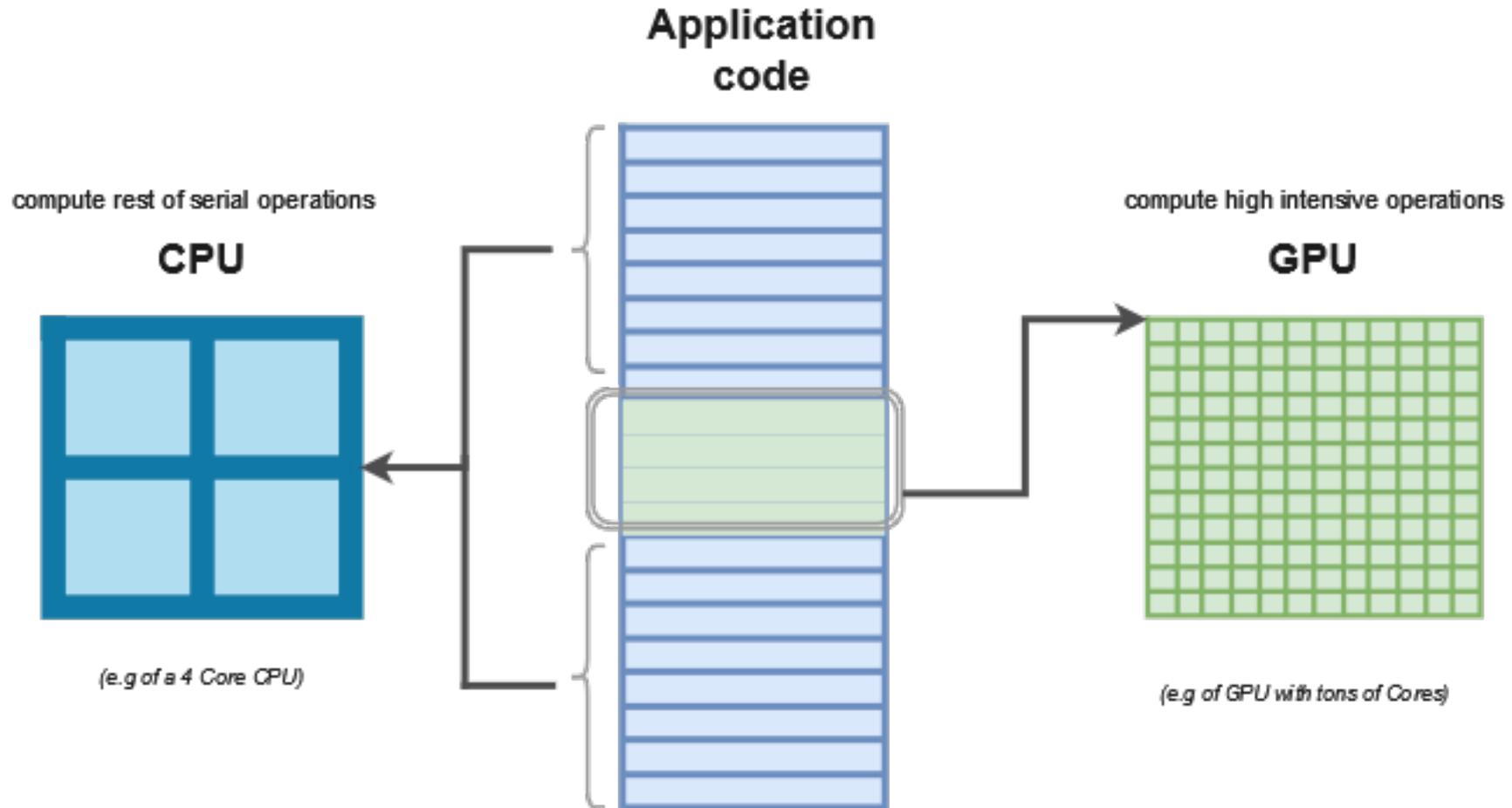
```
tensor = torch.rand(3,4)

print(f"Shape of tensor: {tensor.shape}")
print(f"Datatype of tensor: {tensor.dtype}")
print(f"Device tensor is stored on: {tensor.device}")
```

Out:

```
Shape of tensor: torch.Size([3, 4])
Datatype of tensor: torch.float32
Device tensor is stored on: cpu
```

## 2.3 Operation on Tensors



Source: Microsoft Learn

## 2.3 Operation on Tensors (Cont'd)

By default, tensors are created on the CPU. We need to explicitly move tensors to the GPU using `.to` method (after checking for GPU availability). Keep in mind that copying large tensors across devices can be expensive in terms of time and memory!

```
# We move our tensor to the GPU if available  
if torch.cuda.is_available():  
    tensor = tensor.to("cuda")
```

## 2.3 Operation on Tensors (Cont'd)

Standard numpy-like indexing and slicing:

```
tensor = torch.ones(4, 4)
print(f"First row: {tensor[0]}")
print(f"First column: {tensor[:, 0]}")
print(f>Last column: {tensor[..., -1]}")
tensor[:,1] = 0
print(tensor)
```

Out:

```
First row: tensor([1., 1., 1., 1.])
First column: tensor([1., 1., 1., 1.])
Last column: tensor([1., 1., 1., 1.])
tensor([[1., 0., 1., 1.],
        [1., 0., 1., 1.],
        [1., 0., 1., 1.],
        [1., 0., 1., 1.]])
```

## 2.3 Operation on Tensors (Cont'd)

**Joining tensors** You can use `torch.cat` to concatenate a sequence of tensors along a given dimension. See also `torch.stack`, another tensor joining op that is subtly different from `torch.cat`.

```
t1 = torch.cat([tensor, tensor, tensor], dim=1)
print(t1)
```

Out:

```
tensor([[1., 0., 1., 1., 1., 0., 1., 1., 1., 0., 1., 1.],
        [1., 0., 1., 1., 1., 0., 1., 1., 1., 0., 1., 1.],
        [1., 0., 1., 1., 1., 0., 1., 1., 1., 0., 1., 1.],
        [1., 0., 1., 1., 1., 0., 1., 1., 1., 0., 1., 1.]])
```

## 2.3 Operation on Tensors (Cont'd)

### Arithmetic operations

```
# This computes the matrix multiplication between two tensors. y1, y2, y3 will  
have the same value
```

```
# ``tensor.T`` returns the transpose of a tensor
```

```
y1 = tensor @ tensor.T
```

```
y2 = tensor.matmul(tensor.T)
```

```
y3 = torch.rand_like(y1)
```

```
torch.matmul(tensor, tensor.T, out=y3)
```

```
# This computes the element-wise product. z1, z2, z3 will have the same value
```

```
z1 = tensor * tensor
```

```
z2 = tensor.mul(tensor)
```

```
z3 = torch.rand_like(tensor)
```

```
torch.mul(tensor, tensor, out=z3)
```

## 2.3 Operation on Tensors (Cont'd)

**Single-element tensors** If you have a one-element tensor, for example by aggregating all values of a tensor into one value, you can convert it to a Python numerical value using `item()`:

```
agg = tensor.sum()
agg_item = agg.item()
print(agg_item, type(agg_item))
```

Out:

```
12.0 <class 'float'>
```

## 2.3 Operation on Tensors (Cont'd)

**In-place operations** Operations that store the result into the operand are called in-place. They are denoted by a `_` suffix. For example: `x.copy_(y)`, `x.t_()`, will change `x`.

```
print(f"{tensor?} \n")
tensor.add_(5)
print(tensor)
```

Out:

```
tensor([[1., 0., 1., 1.],
        [1., 0., 1., 1.],
        [1., 0., 1., 1.],
        [1., 0., 1., 1.]])

tensor([[6., 5., 6., 6.],
        [6., 5., 6., 6.],
        [6., 5., 6., 6.],
        [6., 5., 6., 6.]])
```

## 2.3 Operation on Tensors (Cont'd)

Over 100 tensor operations, including:

arithmetic,

linear algebra,

matrix manipulation (transposing, indexing, slicing),

sampling

and more are comprehensively described here:

<https://pytorch.org/docs/stable/torch.html>

Cheatsheet here: <https://pytorch-for-numpy-users.wkentaro.com/>

# Datasets & DataLoaders

# Fashion-MNIST

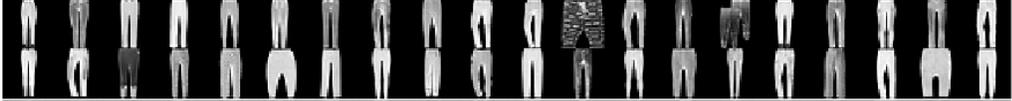
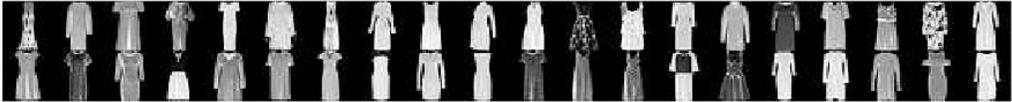
28 × 28 grayscale images

70, 000 fashion products

10 categories

7, 000 images per category

The training set has 60, 000 images  
and the test set has 10, 000 images.

Label	Description	Examples
0	T-Shirt/Top	
1	Trouser	
2	Pullover	
3	Dress	
4	Coat	
5	Sandals	
6	Shirt	
7	Sneaker	
8	Bag	
9	Ankle boots	

Xiao et al. Fashion-mnist: a novel image dataset for benchmarking machine learning algorithms. arXiv preprint arXiv:1708.07747.

# 3.1 Loading a Dataset

```
import torch
from torch.utils.data import Dataset
from torchvision import datasets
from torchvision.transforms import ToTensor
import matplotlib.pyplot as plt

training_data = datasets.FashionMNIST(
    root="data",
    train=True,
    download=True,
    transform=ToTensor()
)

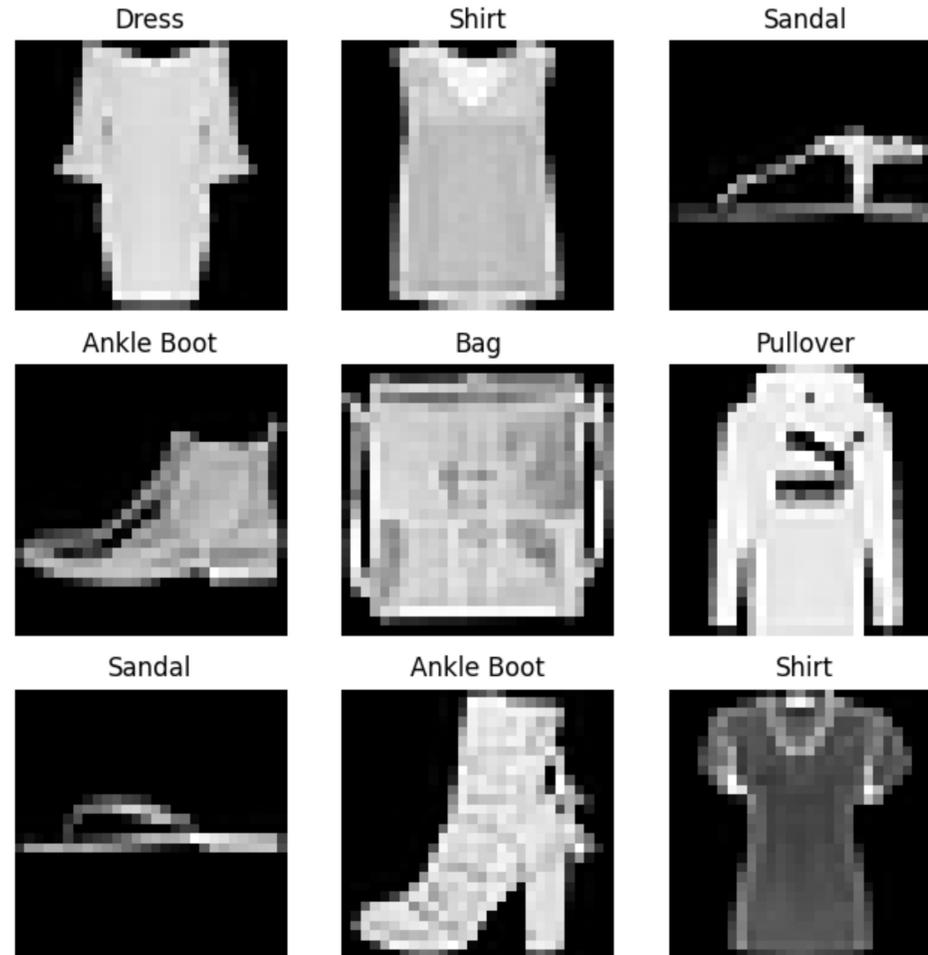
test_data = datasets.FashionMNIST(
    root="data",
    train=False,
    download=True,
    transform=ToTensor()
)
```

## 3.2 Iterating and Visualizing the Dataset

We can index `Datasets` manually like a list: `training_data[index]`. We use `matplotlib` to visualize some samples in our training data.

```
labels_map = {
    0: "T-Shirt",
    1: "Trouser",
    2: "Pullover",
    3: "Dress",
    4: "Coat",
    5: "Sandal",
    6: "Shirt",
    7: "Sneaker",
    8: "Bag",
    9: "Ankle Boot",
}
figure = plt.figure(figsize=(8, 8))
cols, rows = 3, 3
for i in range(1, cols * rows + 1):
    sample_idx = torch.randint(len(training_data), size=(1,)).item()
    img, label = training_data[sample_idx]
    figure.add_subplot(rows, cols, i)
    plt.title(labels_map[label])
    plt.axis("off")
    plt.imshow(img.squeeze(), cmap="gray")
plt.show()
```

## 3.2 Iterating and Visualizing the Dataset (Cont'd)



## 3.3 Creating a Custom Dataset for your files

```
import os
import pandas as pd
from torchvision.io import read_image

class CustomImageDataset(Dataset):
    def __init__(self, annotations_file, img_dir, transform=None, target_transform=None):
        self.img_labels = pd.read_csv(annotations_file)
        self.img_dir = img_dir
        self.transform = transform
        self.target_transform = target_transform

    def __len__(self):
        return len(self.img_labels)

    def __getitem__(self, idx):
        img_path = os.path.join(self.img_dir, self.img_labels.iloc[idx, 0])
        image = read_image(img_path)
        label = self.img_labels.iloc[idx, 1]
        if self.transform:
            image = self.transform(image)
        if self.target_transform:
            label = self.target_transform(label)
        return image, label
```

## 3.4 Preparing your data for training with DataLoaders

The `Dataset` retrieves our dataset's features and labels one sample at a time. While training a model, we typically want to pass samples in “minibatches”, reshuffle the data at every epoch to reduce model overfitting, and use Python's `multiprocessing` to speed up data retrieval.

`DataLoader` is an iterable that abstracts this complexity for us in an easy API.

```
from torch.utils.data import DataLoader

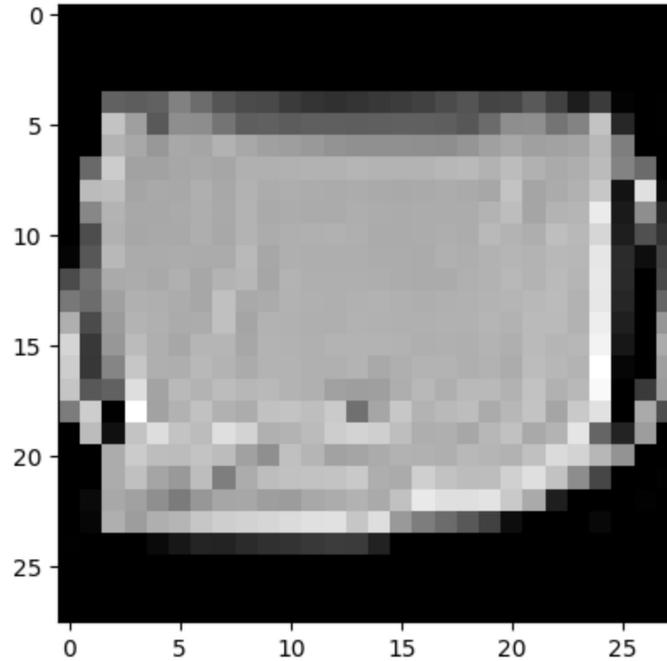
train_dataloader = DataLoader(training_data, batch_size=64, shuffle=True)
test_dataloader = DataLoader(test_data, batch_size=64, shuffle=True)
```

## 3.5 Iterate through the DataLoader

We have loaded that dataset into the `DataLoader` and can iterate through the dataset as needed. Each iteration below returns a batch of `train_features` and `train_labels` (containing `batch_size=64` features and labels respectively). Because we specified `shuffle=True`, after we iterate over all batches the data is shuffled (for finer-grained control over the data loading order, take a look at [Samplers](#)).

```
# Display image and label.
train_features, train_labels = next(iter(train_dataloader))
print(f"Feature batch shape: {train_features.size()}")
print(f"Labels batch shape: {train_labels.size()}")
img = train_features[0].squeeze()
label = train_labels[0]
plt.imshow(img, cmap="gray")
plt.show()
print(f"Label: {label}")
```

## 3.5 Iterate through the DataLoader (Cont'd)



Out:

```
Feature batch shape: torch.Size([64, 1, 28, 28])  
Labels batch shape: torch.Size([64])  
Label: 8
```

# Transforms

# 4 Transforms

The FashionMNIST features are in PIL Image format, and the labels are integers. For training, we need the features as normalized tensors, and the labels as one-hot encoded tensors. To make these transformations, we use `ToTensor` and `Lambda`.

```
import torch
from torchvision import datasets
from torchvision.transforms import ToTensor, Lambda

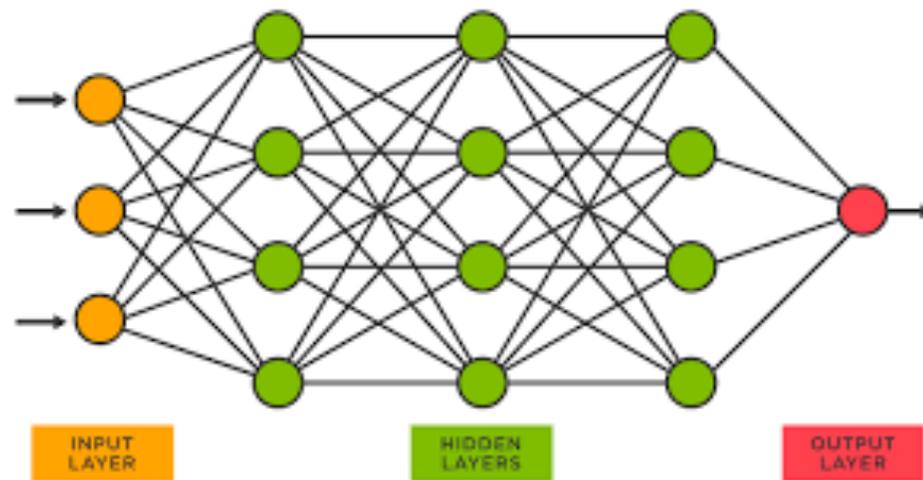
ds = datasets.FashionMNIST(
    root="data",
    train=True,
    download=True,
    transform=ToTensor(),
    target_transform=Lambda(lambda y: torch.zeros(10, dtype=torch.float).scatter_(0,
torch.tensor(y), value=1))
)
```

# Build Model

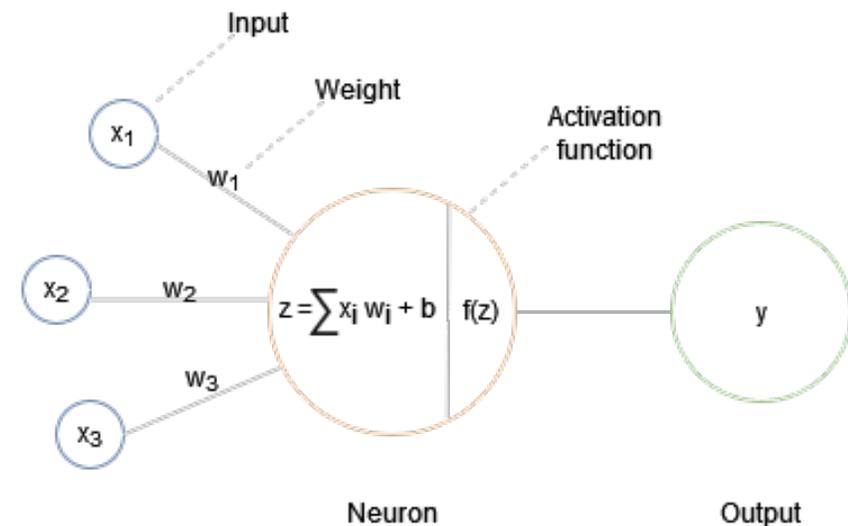
# 5.1 torch.nn.Module

(The base class for all neural network modules)

```
import os
import torch
from torch import nn
from torch.utils.data import DataLoader
from torchvision import datasets, transforms
```



Source: Microsoft Learn



## 5.2 Get Device for Training

We want to be able to train our model on a hardware accelerator like the GPU, if it is available. Let's check to see if `torch.cuda` is available, else we continue to use the CPU.

```
device = "cuda" if torch.cuda.is_available() else "cpu"  
print(f"Using {device} device")
```

Out:

```
Using cuda device
```

## 5.3 Define the Class

We define our neural network by subclassing `nn.Module`, and initialize the neural network layers in `__init__`. Every `nn.Module` subclass implements the operations on input data in the `forward` method.

```
class NeuralNetwork(nn.Module):
    def __init__(self):
        super(NeuralNetwork, self).__init__()
        self.flatten = nn.Flatten()
        self.linear_relu_stack = nn.Sequential(
            nn.Linear(28*28, 512),
            nn.ReLU(),
            nn.Linear(512, 512),
            nn.ReLU(),
            nn.Linear(512, 10),
        )

    def forward(self, x):
        x = self.flatten(x)
        logits = self.linear_relu_stack(x)
        return logits
```

## 5.3 Define the Class (Cont'd)

We create an instance of `NeuralNetwork`, and move it to the `device`, and print its structure.

```
model = NeuralNetwork().to(device)
print(model)
```

Out:

```
NeuralNetwork(
  (flatten): Flatten(start_dim=1, end_dim=-1)
  (linear_relu_stack): Sequential(
    (0): Linear(in_features=784, out_features=512, bias=True)
    (1): ReLU()
    (2): Linear(in_features=512, out_features=512, bias=True)
    (3): ReLU()
    (4): Linear(in_features=512, out_features=10, bias=True)
  )
)
```

## 5.3 Define the Class (Cont'd)

To use the model, we pass it the input data. This executes the model's `forward`, along with some **background operations**. Do not call `model.forward()` directly!

Calling the model on the input returns a 2-dimensional tensor with `dim=0` corresponding to each output of 10 raw predicted values for each class, and `dim=1` corresponding to the individual values of each output. We get the prediction probabilities by passing it through an instance of the `nn.Softmax` module.

```
X = torch.rand(1, 28, 28, device=device)
logits = model(X)
pred_probab = nn.Softmax(dim=1)(logits)
y_pred = pred_probab.argmax(1)
print(f"Predicted class: {y_pred}")
```

Out:

```
Predicted class: tensor([2], device='cuda:0')
```

# Autograd

# 6 Autograd

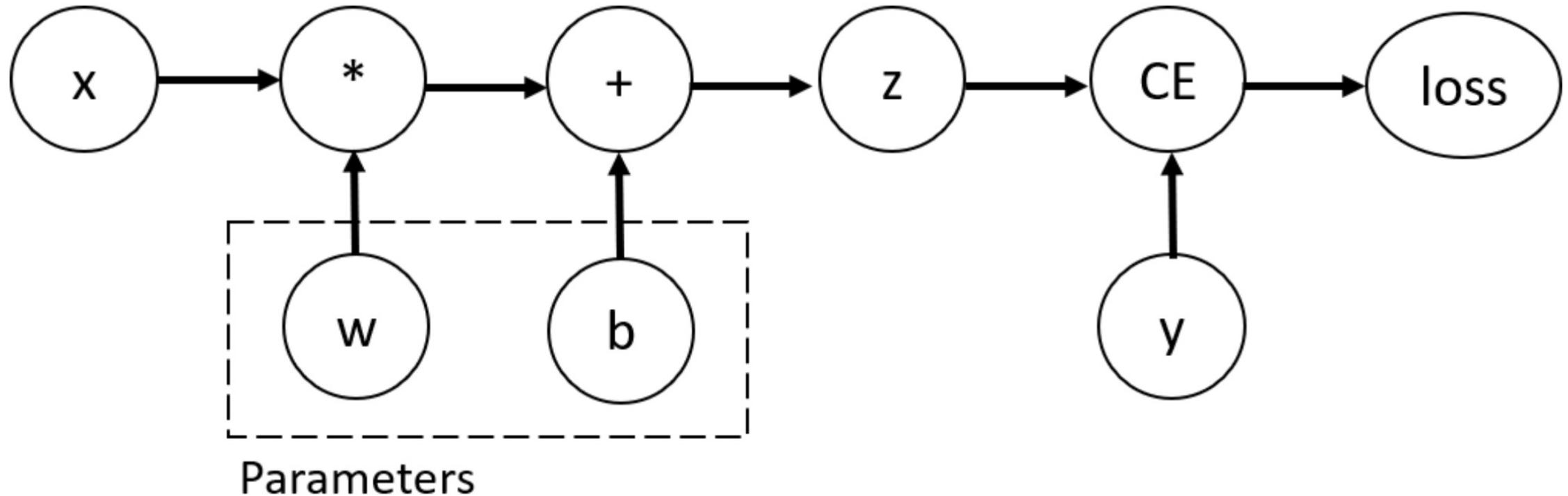
Consider the simplest one-layer neural network, with input  $\mathbf{x}$ , parameters  $\mathbf{w}$  and  $\mathbf{b}$ , and some loss function. It can be defined in PyTorch in the following manner:

```
import torch

x = torch.ones(5)  # input tensor
y = torch.zeros(3)  # expected output
w = torch.randn(5, 3, requires_grad=True)
b = torch.randn(3, requires_grad=True)
z = torch.matmul(x, w)+b
loss = torch.nn.functional.binary_cross_entropy_with_logits(z, y)
```

# 6.1 Tensors, Functions and Computational graph

This code defines the following **computational graph**:



In this network, **w** and **b** are **parameters**, which we need to optimize. Thus, we need to be able to compute the gradients of loss function with respect to those variables. In order to do that, we set the `requires_grad` property of those tensors.

## 6.2 Computing Gradients

To optimize weights of parameters in the neural network, we need to compute the derivatives of our loss function with respect to parameters, namely, we need  $\frac{\partial loss}{\partial w}$  and  $\frac{\partial loss}{\partial b}$  under some fixed values of  $x$  and  $y$ . To compute those derivatives, we call `loss.backward()`, and then retrieve the values from `w.grad` and `b.grad`:

```
loss.backward()  
print(w.grad)  
print(b.grad)
```

Out:

```
tensor([[0.0286, 0.1466, 0.2703],  
        [0.0286, 0.1466, 0.2703],  
        [0.0286, 0.1466, 0.2703],  
        [0.0286, 0.1466, 0.2703],  
        [0.0286, 0.1466, 0.2703]])  
tensor([0.0286, 0.1466, 0.2703])
```

## 6.3 Disabling Gradient Tracking

By default, all tensors with `requires_grad=True` are tracking their computational history and support gradient computation. However, there are some cases when we do not need to do that, for example, when we have trained the model and just want to apply it to some input data, i.e. we only want to do *forward* computations through the network. We can stop tracking computations by surrounding our computation code with `torch.no_grad()` block:

```
z = torch.matmul(x, w)+b
print(z.requires_grad)

with torch.no_grad():
    z = torch.matmul(x, w)+b
print(z.requires_grad)
```

Out:

```
True
False
```

## 6.3 Disabling Gradient Tracking (Cont'd)

Another way to achieve the same result is to use the `detach()` method on the tensor:

```
z = torch.matmul(x, w)+b
z_det = z.detach()
print(z_det.requires_grad)
```

Out:

```
False
```

# Optimization

# 7.1 Loss Function

Common loss functions include `nn.MSELoss` (Mean Square Error) for regression tasks, and `nn.NLLLoss` (Negative Log Likelihood) for classification. `nn.CrossEntropyLoss` combines `nn.LogSoftmax` and `nn.NLLLoss`.

We pass our model's output logits to `nn.CrossEntropyLoss`, which will normalize the logits and compute the prediction error.

```
# Initialize the loss function  
loss_fn = nn.CrossEntropyLoss()
```

## 7.2 Optimizer

We initialize the optimizer by registering the model's parameters that need to be trained, and passing in the learning rate hyperparameter.

```
optimizer = torch.optim.SGD(model.parameters(), lr=learning_rate)
```

Inside the training loop, optimization happens in three steps:

- Call `optimizer.zero_grad()` to reset the gradients of model parameters. Gradients by default add up; to prevent double-counting, we explicitly zero them at each iteration.
- Backpropagate the prediction loss with a call to `loss.backward()`. PyTorch deposits the gradients of the loss w.r.t. each parameter.
- Once we have our gradients, we call `optimizer.step()` to adjust the parameters by the gradients collected in the backward pass.

## 7.3 Full Implementation – Train Loop

```
def train_loop(dataloader, model, loss_fn, optimizer):
    size = len(dataloader.dataset)
    for batch, (X, y) in enumerate(dataloader):
        # Compute prediction and loss
        pred = model(X)
        loss = loss_fn(pred, y)

        # Backpropagation
        optimizer.zero_grad()
        loss.backward()
        optimizer.step()

    if batch % 100 == 0:
        loss, current = loss.item(), batch * len(X)
        print(f"loss: {loss:>7f}  [{current:>5d}/{size:>5d}"])
```

## 7.4 Full Implementation – Test Loop

```
def test_loop(dataloader, model, loss_fn):
    size = len(dataloader.dataset)
    num_batches = len(dataloader)
    test_loss, correct = 0, 0

    with torch.no_grad():
        for X, y in dataloader:
            pred = model(X)
            test_loss += loss_fn(pred, y).item()
            correct += (pred.argmax(1) == y).type(torch.float).sum().item()

    test_loss /= num_batches
    correct /= size
    print(f"Test Error: \n Accuracy: {(100*correct)/size}>0.1f}%, Avg loss: {test_loss:>8f} \n")
```

## 7.5 Full Implementation

```
loss_fn = nn.CrossEntropyLoss()
optimizer = torch.optim.SGD(model.parameters(), lr=learning_rate)

epochs = 10
for t in range(epochs):
    print(f"Epoch {t+1}\n-----")
    train_loop(train_dataloader, model, loss_fn, optimizer)
    test_loop(test_dataloader, model, loss_fn)
print("Done!")
```

## 7.5 Full Implementation (Cont'd)

Out:

```
Epoch 1
-----
loss: 2.296602 [ 0/60000]
loss: 2.292679 [ 6400/60000]
loss: 2.274081 [12800/60000]
loss: 2.275222 [19200/60000]
loss: 2.255478 [25600/60000]
loss: 2.224747 [32000/60000]
loss: 2.242173 [38400/60000]
loss: 2.200988 [44800/60000]
loss: 2.185223 [51200/60000]
loss: 2.183314 [57600/60000]
Test Error:
  Accuracy: 41.7%, Avg loss: 2.162542

Epoch 2
-----
loss: 2.160909 [ 0/60000]
loss: 2.156497 [ 6400/60000]
```

# Save & Load Model

# 8.1 Saving and Loading Model Weights

PyTorch models store the learned parameters in an internal state dictionary, called `state_dict`. These can be persisted via the `torch.save` method:

```
model = models.vgg16(pretrained=True)
torch.save(model.state_dict(), 'model_weights.pth')
```

To load model weights, you need to create an instance of the same model first, and then load the parameters using `load_state_dict()` method.

```
model = models.vgg16() # we do not specify pretrained=True, i.e. do not load default weights
model.load_state_dict(torch.load('model_weights.pth'))
model.eval()
```

## 8.2 Saving and Loading Models with Shapes

When loading model weights, we needed to instantiate the model class first, because the class defines the structure of a network. We might want to save the structure of this class together with the model, in which case we can pass `model` (and not `model.state_dict()`) to the saving function:

```
torch.save(model, 'model.pth')
```

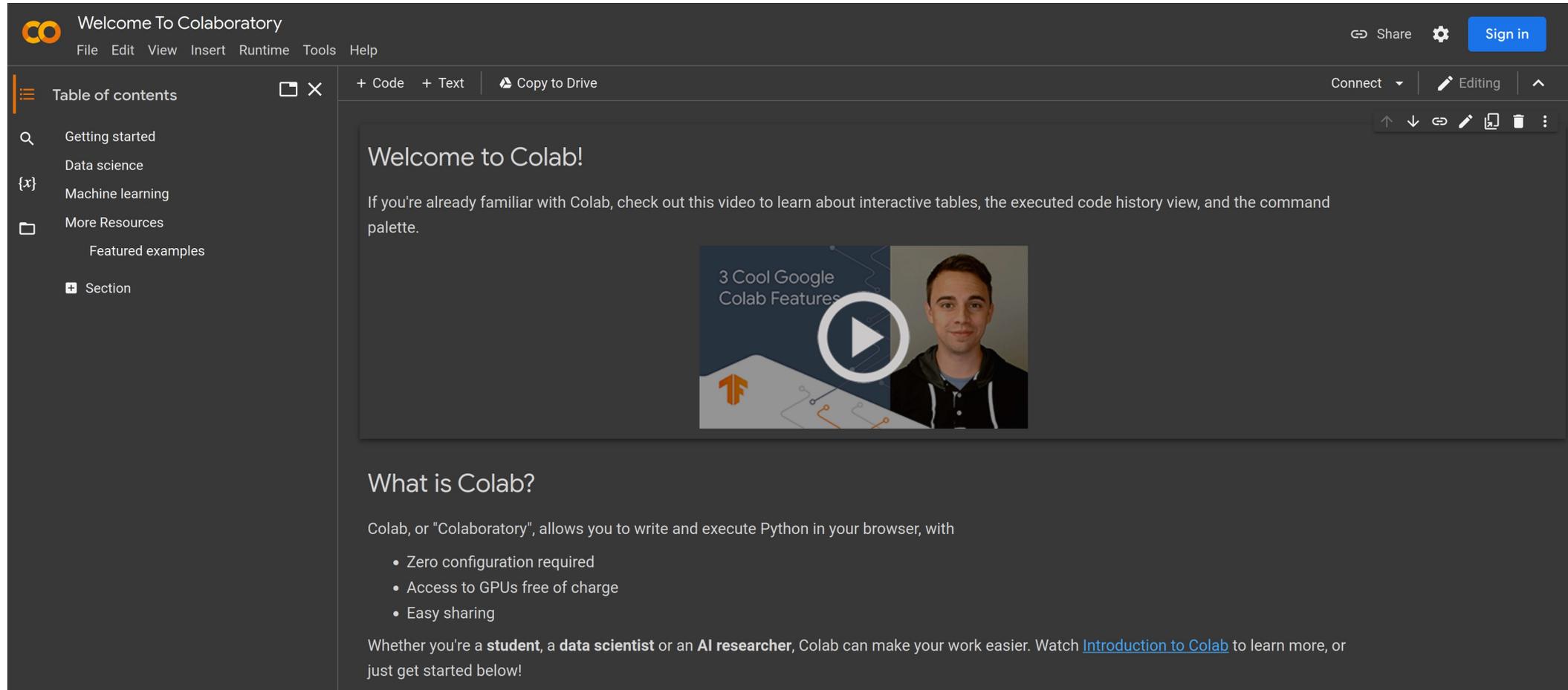
We can then load the model like this:

```
model = torch.load('model.pth')
```



# Google Colab

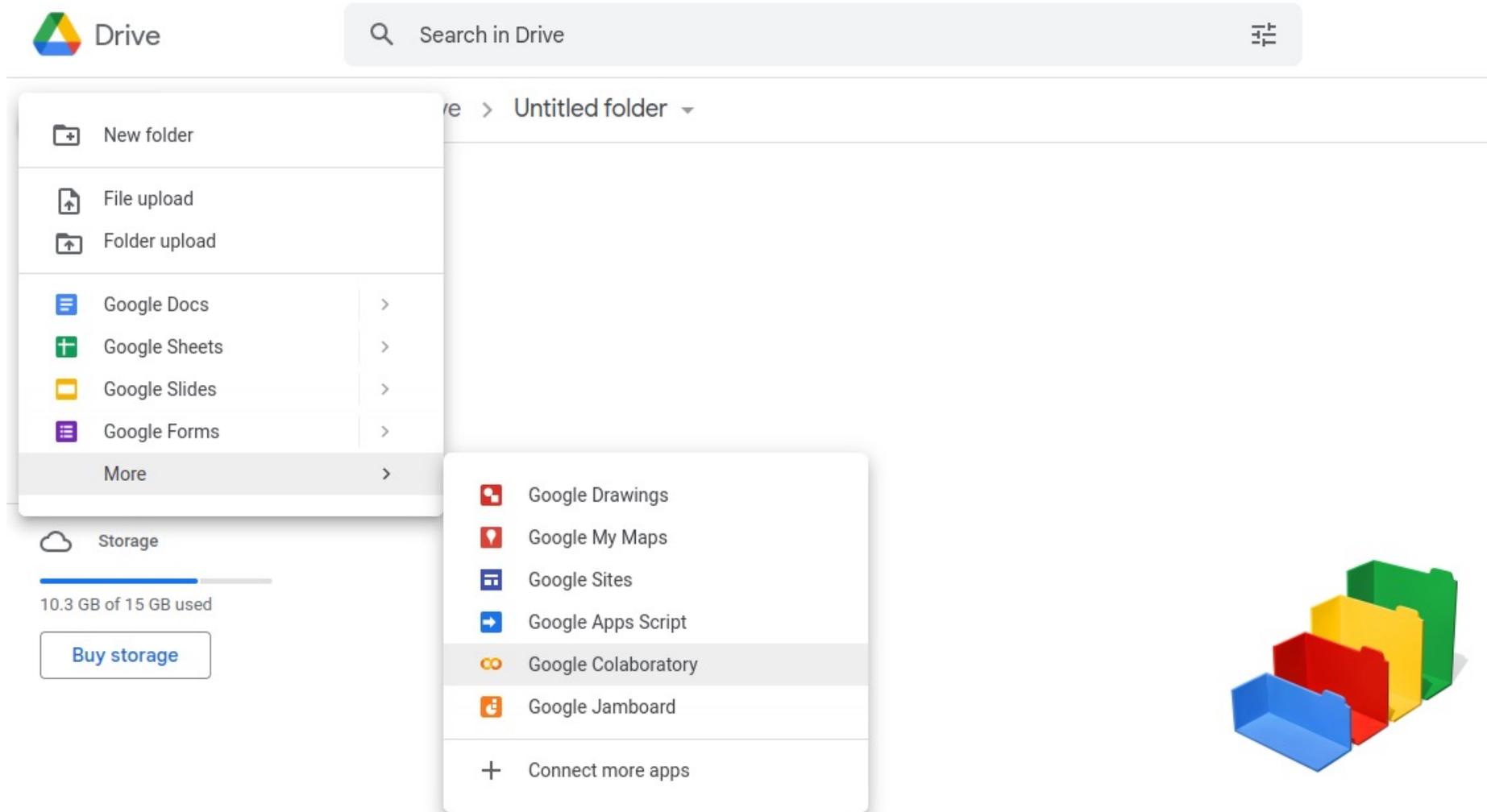
# 9.1 Free Online GPUs: Google Colab



The screenshot displays the Google Colaboratory (Colab) interface. At the top, it says "Welcome To Colaboratory" with a menu bar including "File", "Edit", "View", "Insert", "Runtime", "Tools", and "Help". A "Sign in" button is visible in the top right. On the left, there is a "Table of contents" sidebar with options like "Getting started", "Data science", "Machine learning", "More Resources", "Featured examples", and "Section". The main content area features a "Welcome to Colab!" heading, a paragraph of introductory text, a video player titled "3 Cool Google Colab Features" with a play button, and a section titled "What is Colab?" which explains that Colab allows writing and executing Python in a browser with features like zero configuration, free GPU access, and easy sharing. It also mentions that Colab is useful for students, data scientists, and AI researchers.

Source: <https://colab.research.google.com/>

## 9.2 Create a new Google Colab notebook



The screenshot shows the Google Drive interface. At the top left is the Drive logo. A search bar contains the text "Search in Drive". Below the search bar, the breadcrumb path reads "Untitled folder". A "New" menu is open, listing options: "New folder", "File upload", "Folder upload", "Google Docs", "Google Sheets", "Google Slides", "Google Forms", and "More". The "More" option is selected, opening a secondary menu with the following items: "Google Drawings", "Google My Maps", "Google Sites", "Google Apps Script", "Google Colaboratory" (highlighted), "Google Jamboard", and "Connect more apps". In the bottom left, a storage indicator shows "10.3 GB of 15 GB used" and a "Buy storage" button. On the right side of the interface, there is a 3D graphic of four interlocking blocks in blue, red, yellow, and green.

## 9.2 Create a new Google Colab notebook (Cont'd)



Untitled0.ipynb



File

Edit

View

Insert

Runtime

Tools

Help



+ Code

+ Text



{x}



## 9.3 GPU mode

File Edit View Insert Runtime Tools Help All changes saved

+ Code + Text

RAM

Disk

↑ ↓

### Notebook settings

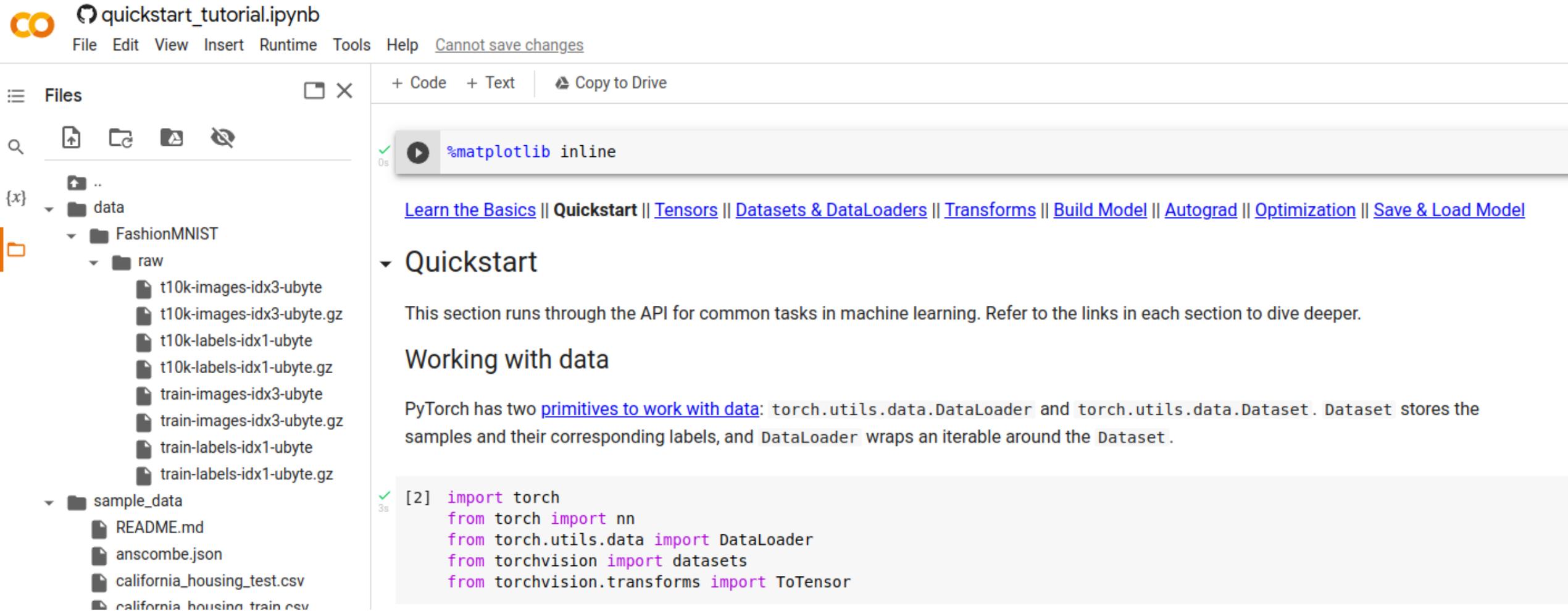
**Hardware accelerator**

GPU  

GPU class

Standard

# 9.4 Run experiments on Colab



The screenshot shows a Google Colab notebook titled "quickstart\_tutorial.ipynb". The interface includes a menu bar with "File", "Edit", "View", "Insert", "Runtime", "Tools", and "Help", along with a "Cannot save changes" warning. On the left, a file explorer shows a directory structure: "data" (containing "FashionMNIST" and "raw" subdirectories with various image and label files), and "sample\_data" (containing "README.md", "anscombe.json", "california\_housing\_test.csv", and "california\_housing\_train.csv"). The main area contains a code cell with the following content:

```
+ Code + Text Copy to Drive
```

```
✓ 0s %matplotlib inline
```

[Learn the Basics](#) || [Quickstart](#) || [Tensors](#) || [Datasets & DataLoaders](#) || [Transforms](#) || [Build Model](#) || [Autograd](#) || [Optimization](#) || [Save & Load Model](#)

## Quickstart

This section runs through the API for common tasks in machine learning. Refer to the links in each section to dive deeper.

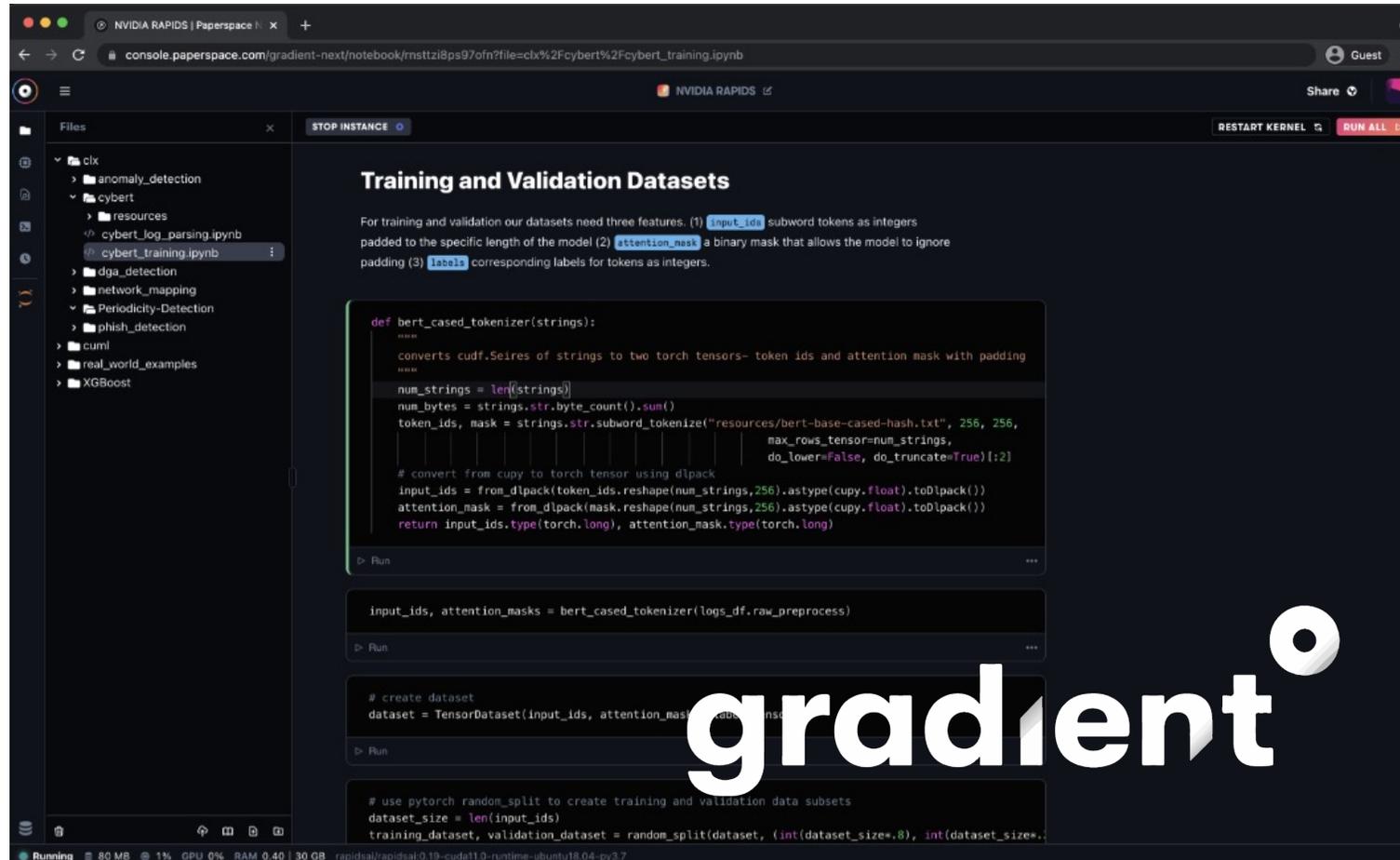
### Working with data

PyTorch has two [primitives to work with data](#): `torch.utils.data.DataLoader` and `torch.utils.data.Dataset`. `Dataset` stores the samples and their corresponding labels, and `DataLoader` wraps an iterable around the `Dataset`.

```
✓ 3s [2] import torch
      from torch import nn
      from torch.utils.data import DataLoader
      from torchvision import datasets
      from torchvision.transforms import ToTensor
```

Source: [https://colab.research.google.com/github/pytorch/tutorials/blob/gh-pages/\\_downloads/af0caf6d7af0dda755f4c9d7af9ccc2c/quickstart\\_tutorial.ipynb](https://colab.research.google.com/github/pytorch/tutorials/blob/gh-pages/_downloads/af0caf6d7af0dda755f4c9d7af9ccc2c/quickstart_tutorial.ipynb)

# 9.5 Other online Free GPUs: Gradient



The screenshot displays the Gradient online GPU environment. The browser address bar shows the URL: `console.paperspace.com/gradient-next/notebook/rmstzi8ps97ofn?file=clx%2Fcybert%2Fcybert_training.ipynb`. The interface includes a file explorer on the left with a tree view of folders like `clx`, `anomaly_detection`, `cybert`, `resources`, `cybert_log_parsing.ipynb`, `cybert_training.ipynb`, `dga_detection`, `network_mapping`, `Periodicity-Detection`, `phish_detection`, `cuml`, `real_world_examples`, and `XGBoost`. The main workspace shows a Jupyter Notebook with the following content:

### Training and Validation Datasets

For training and validation our datasets need three features: (1) `input_ids` subword tokens as integers padded to the specific length of the model (2) `attention_mask` a binary mask that allows the model to ignore padding (3) `labels` corresponding labels for tokens as integers.

```
def bert_cased_tokenizer(strings):  
    """  
    converts cudf.Series of strings to two torch tensors- token ids and attention mask with padding  
    """  
    num_strings = len(strings)  
    num_bytes = strings.str.byte_count().sum()  
    token_ids, mask = strings.str.subword_tokenize("resources/bert-base-cased-hash.txt", 256, 256,  
                                                max_rows_tensor=num_strings,  
                                                do_lower=False, do_truncate=True)[:2]  
    # convert from cupy to torch tensor using dlpack  
    input_ids = from_dlpack(token_ids.reshape(num_strings,256).astype(cupy.float).toDlpack())  
    attention_mask = from_dlpack(mask.reshape(num_strings,256).astype(cupy.float).toDlpack())  
    return input_ids.type(torch.long), attention_mask.type(torch.long)
```

```
input_ids, attention_masks = bert_cased_tokenizer(logs_df.raw_preprocess)
```

```
# create dataset  
dataset = TensorDataset(input_ids, attention_masks, labels)
```

```
# use pytorch random_split to create training and validation data subsets  
dataset_size = len(input_ids)  
training_dataset, validation_dataset = random_split(dataset, (int(dataset_size*.8), int(dataset_size*.2)))
```

The word "gradient" is overlaid in large white text on the right side of the notebook content.

Source: <https://www.paperspace.com/gradient>

# 9.6 Install Conda at local machine

## Latest Miniconda Installer Links

*Latest - Conda 22.11.1 Python 3.10.8 released December 22, 2022*

Platform	Name	SHA256 hash
Windows	Miniconda3 Windows 64-bit	2e3086630fa3fae7636432a954be530c88d0705fce497120d56e0f5d865b0d51
	Miniconda3 Windows 32-bit	4fb64e6c9c28b88beab16994bfb4829110ea3145baa60bda5344174ab65d462
macOS	Miniconda3 macOS Intel x86 64-bit bash	7406579393427eaf9bc0e094dcd3c66d1e1b93ee9db4e7686d0a72ea5d7c0ce5
	Miniconda3 macOS Intel x86 64-bit pkg	9195ffba1a6984c81c69649ce976a38455ace5b474c24a4363e5ca65fc72e832
	Miniconda3 macOS Apple M1 64-bit bash	22eec9b7d3add25ac3f9b60621d8f3d8df3e63d4aa0ae5eb846b558d7ba68333
	Miniconda3 macOS Apple M1 64-bit pkg	fb33c5770b10a0d5a0deef746e7499bfa8ff840d0d517175036dd8449357f6
Linux	Miniconda3 Linux 64-bit	00938c3534750a0e4069499baf8f4e6dc1c2e471c86a59caa0dd03f4a9269db6
	Miniconda3 Linux-aarch64 64-bit	48a96df9ff56f7421b6dd7f9f71d548023847ba918c3826059918c08326c2017
	Miniconda3 Linux-ppc64le 64-bit	4c86c3383bb27b44f7059336c3a46c34922df42824577b93eadecefbf7423836
	Miniconda3 Linux-s390x 64-bit	a150511e7fd19d07b770f278fb5dd2df4bc24a8f55f06d6274774f209a36c766

Source: <https://docs.conda.io/en/latest/miniconda.html>

## 9.7 Install PyTorch at local machine

PyTorch Build	Stable (1.13.1)	Preview (Nightly)		
Your OS	Linux	Mac	Windows	
Package	Conda	Pip	LibTorch	Source
Language	Python		C++ / Java	
Compute Platform	CUDA 11.6	CUDA 11.7	ROCm 5.2	CPU
Run this Command:	<pre>conda install pytorch torchvision torchaudio pytorch-cuda=11.6 -c pytorch -c nvidia</pre>			

Source: <https://pytorch.org/get-started/locally/>

# 9.8 Install previous versions of PyTorch

## COMMANDS FOR VERSIONS < 1.0.0

### Via conda

*This should be used for most previous macOS version installs.*

To install a previous version of PyTorch via Anaconda or Miniconda, replace “0.4.1” in the following commands with the desired version (i.e., “0.2.0”).

### Installing with CUDA 9

```
conda install pytorch=0.4.1 cuda90 -c pytorch
```

or

```
conda install pytorch=0.4.1 cuda92 -c pytorch
```

Source: <https://pytorch.org/get-started/previous-versions/>

## 9.9 New GPUs may not support old CUDA :(

Hardware Generation	Compute Capability	CTK Support	Latest Forward Comaptibility Package Support	Driver	
				Current Minimum Driver in Support	Maximum Driver Supported*
Hopper	9.x	11.8 - current	current	450.36.06+	latest
NVIDIA Ampere GPU Arch.	8.x	11.0 - current		450.36.06+	latest
Turing	7.5	10.0 - current		450.36.06+	latest
Volta	7.x	9.0 - current		450.36.06+	latest
Pascal	6.x	8.0 - current		450.36.06+	latest
Maxwell	5.x	6.5 - current		450.36.06+	latest

Source: <https://docs.nvidia.com/deploy/cuda-compatibility/index.html>

# More Resources

## Tutorial Code:

[https://github.com/pytorch/tutorials/tree/master/beginner\\_source/basics](https://github.com/pytorch/tutorials/tree/master/beginner_source/basics)

## PyTorch Docs:

<https://pytorch.org/docs/stable/index.html>

## Conda Docs:

<https://docs.conda.io/projects/conda/en/stable/>

## Jupyter Docs:

<https://jupyter-notebook.readthedocs.io/en/stable/>

# Acknowledgments

PyTorch Official Tutorial:

<https://pytorch.org/tutorials/beginner/basics/intro.html>

CS 231N PyTorch Tutorial  
Drew Kaul - Stanford University