

Object Detection

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Slides borrowed from Professor Yu Xiang

Object Detection

Localize objects in images and classify them



Why using bounding boxes?

- Easy to store
 - (x, y, w, h): box center with width, height
 - (x1, y1, x2, y2): top left corner and bottom right corner
- Easy for image processing
 - Crop a region

Object Detection

Localization + Classification



Localization: Sliding Window

Select a window with a fixed size

Scan the input image with the window (bounding box)

How to deal with different object scales and aspect ratios?

- Use boxes with different aspect ratios
- Image pyramid



https://cvexplained.wordpress.com/tag/sliding-windows/

Localization: Region Proposal

Leverage methods that can generate regions with high likelihood of containing objects

• E.g., bottom-up segmentation methods, using edges



Classification: Features

Traditional methods: Hand-crafted features

Deep learning methods: learned features in the network



Viola and Jones: rectangle features



Dadal & Triggs: Histograms of Oriented Gradients

Classification: Classifiers

Traditional methods

- AdaBoost
- Support vector machines (SVMs)



Viola and Jones: AdaBoost Robust Real-time Object Detection. IJCV, 2001.

- Deep learning methods
 - Neural networks



Felzenszwalb et al: SVM

Object detection with discriminatively trained part-based models . TPAMI, 2009.

R-CNN



Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

R-CNN

VOC 2007 test	aero	bike	bird	boat	bottle	bus	car	cat	chair	cow	table	dog	horse	mbike	person	plant	sheep	sofa	train	tv	mAP
R-CNN pool ₅	51.8	60.2	36.4	27.8	23.2	52.8	60.6	49.2	18.3	47.8	44.3	40.8	56.6	58.7	42.4	23.4	46.1	36.7	51.3	55.7	44.2
R-CNN fc ₆	59.3	61.8	43.1	34.0	25.1	53.1	60.6	52.8	21.7	47.8	42.7	47.8	52.5	58.5	44.6	25.6	48.3	34.0	53.1	58.0	46.2
R-CNN fc ₇	57.6	57.9	38.5	31.8	23.7	51.2	58.9	51.4	20.0	50.5	40.9	46.0	51.6	55.9	43.3	23.3	48.1	35.3	51.0	57.4	44.7
R-CNN FT pool ₅	58.2	63.3	37.9	27.6	26.1	54.1	66.9	51.4	26.7	55.5	43.4	43.1	57.7	59.0	45.8	28.1	50.8	40.6	53.1	56.4	47.3
R-CNN FT fc ₆	63.5	66.0	47.9	37.7	29.9	62.5	70.2	60.2	32.0	57.9	47.0	53.5	60.1	64.2	52.2	31.3	55.0	50.0	57.7	63.0	53.1
R-CNN FT fc7	64.2	69.7	50.0	41.9	32.0	62.6	71.0	60.7	32.7	58.5	46.5	56.1	60.6	66.8	54.2	31.5	52.8	48.9	57.9	64.7	54.2
R-CNN FT fc7 BB	68.1	72.8	56.8	43.0	36.8	66.3	74.2	67.6	34.4	63.5	54.5	61.2	69.1	68.6	58.7	33.4	62.9	51.1	62.5	64.8	58.5
DPM v5 [20]	33.2	60.3	10.2	16.1	27.3	54.3	58.2	23.0	20.0	24.1	26.7	12.7	58.1	48.2	43.2	12.0	21.1	36.1	46.0	43.5	33.7
DPM ST [28]	23.8	58.2	10.5	8.5	27.1	50.4	52.0	7.3	19.2	22.8	18.1	8.0	55.9	44.8	32.4	13.3	15.9	22.8	46.2	44.9	29.1
DPM HSC [31]	32.2	58.3	11.5	16.3	30.6	49.9	54.8	23.5	21.5	27.7	34.0	13.7	58.1	51.6	39.9	12.4	23.5	34.4	47.4	45.2	34.3

BB: bounding box regression

Features from AlexNet

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

Fast R-CNN



Fast R-CNN. Girshick, ICCV, 2015

Rol Pooling

Divide the mapping Rol into H x W grids



Bounding Box Regression

Predict bounding box regression offset for K object classes

$$t^{k} = (t^{k}_{x}, t^{k}_{y}, t^{k}_{w}, t^{k}_{h})$$

$$t_{x} = (G_{x} - P_{x})/P_{w}$$

$$t_{y} = (G_{y} - P_{y})/P_{h}$$

$$t_{w} = \log(G_{w}/P_{w})$$

$$t_{h} = \log(G_{h}/P_{h}).$$

G: ground truth, P: input Rol

$$\hat{G}_x = P_w d_x(P) + P_x$$
$$\hat{G}_y = P_h d_y(P) + P_y$$
$$\hat{G}_w = P_w \exp(d_w(P))$$
$$\hat{G}_h = P_h \exp(d_h(P)).$$

Fast R-CNN

Bounding box regress target

Loss function

$$L(p, u, t^u, v) = L_{cls}(p, u) + \lambda [u \ge 1] L_{loc}(t^u, v)$$

Softmax classification probabilities

 $p = (p_0, \ldots, p_K)$

True class label
$$t^u = (t^u_x, t^u_y, t^u_h, t^u_h)$$

$$L_{\text{loc}}(t^{u}, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_{1}}(t^{u}_{i} - v_{i}) \qquad \text{smooth}_{L_{1}}(x) = \begin{cases} 0.5x^{2} & \text{if } |x| < 1\\ |x| - 0.5 & \text{otherwise} \end{cases}$$

Fast R-CNN

	Fa	st R-CN	N	F	R-CNN	SPPnet	
	S	Μ	L	S	Μ	L	$^{\dagger}\mathbf{L}$
train time (h)	1.2	2.0	9.5	22	28	84	25
train speedup	18.3 ×	$14.0 \times$	8.8 imes	$1 \times$	$1 \times$	$1 \times$	$3.4 \times$
test rate (s/im)	0.10	0.15	0.32	9.8	12.1	47.0	2.3
\triangleright with SVD	0.06	0.08	0.22	-	-	-	-
test speedup	$98 \times$	$80 \times$	146×	$1 \times$	$1 \times$	$1 \times$	$20 \times$
⊳ with SVD	169×	$150 \times$	213 ×	-	-	-	-
VOC07 mAP	57.1	59.2	66.9	58.5	60.2	66.0	63.1
\triangleright with SVD	56.5	58.7	66.6	-	-	-	-

S: AlexNet, M: VGG, L: deep VGG SVD for FCs layers $W \approx U \Sigma_t V^T$

Fast R-CNN. Girshick, ICCV, 2015

Faster R-CNN

A single network for object detection

- Region proposal network
- Classification network



Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks. Ren et al., NeurIPS, 2015

Region Proposal Network



3x3 conv layer to 256-d

layer {
 name: "rpn_conv/3x3"
 type: "Convolution"
 bottom: "conv5"
 top: "rpn/output"
 param { lr_mult: 1.0 }
 param { lr_mult: 2.0 }
 convolution_param {
 num_output: 256
 kernel_size: 3 pad: 1 stride: 1
 weight_filler { type: "gaussian" std: 0.01 }
 bias_filler { type: "constant" value: 0 }
 }
}

classification

ayer {
 name: "rpn_cls_score"
 type: "Convolution"
 bottom: "rpn/output"
 top: "rpn_cls_score"
 param { lr_mult: 1.0 }
 param { lr_mult: 2.0 }
 convolution_param {
 num_output: 18 # 2(bg/fg) * 9(anchors)
 kernel_size: 1 pad: 0 stride: 1
 weight_filler { type: "gaussian" std: 0.01 }
 bias_filler { type: "constant" value: 0 }
}

Bounding box regression

layer {
 name: "rpn_bbox_pred"
 type: "Convolution"
 bottom: "rpn/output"
 top: "rpn_bbox_pred"
 param { lr_mult: 1.0 }
 param { lr_mult: 2.0 }
 convolution_param {
 num_output: 36 # 4 * 9(anchors)
 kernel_size: 1 pad: 0 stride: 1
 weight_filler { type: "gaussian" std: 0.01 }
 bias_filler { type: "constant" value: 0 }
 }
}

Two stage vs One stage

Two stage detection methods

- Stage 1: generate region proposals
- Stage 2: classify region proposals and refine their locations
- E.g., R-CNN, Fast R-CNN, Faster R-CNN

One stage detection methods

- An end-to-end network for object detection
- E.g., YOLO

Regress to bounding box locations and class probabilities



- Each grid handles objects with centers (x, y) in it
- Each grid predicts B bounding boxes
- Each bounding box predicts (x, y, w, h) and confidence (IoU of box and ground truth box)

 $Pr(Object) * IOU_{pred}^{truth}$

- Each grid also predicts C class probabilities $\Pr(\text{Class}_i|\text{Object})$
- In testing

 $\Pr(\text{Class}_i | \text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}}$

Regress to bounding box locations and class probabilities



 $\mathbb{1}_{ij}^{\text{obj}}$

 $\mathbb{1}_{i}^{\text{obj}}$

Training loss function

Object in cell i

 $\lambda_{\text{coord}} = 5$ $\lambda_{\text{noobj}} = .5$

jth bounding box from cell i "responsible" for the prediction

highest current IOU with the ground truth

$$\lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[(x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[\left(\sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left(\sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ + \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[\left(\sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left(\sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left(C_i - \hat{C}_i \right)^2 \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left(C_i - \hat{C}_i \right)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_{i=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left(C_i - \hat{C}_i \right)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_{i=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left(C_i - \hat{C}_i \right)^2$$

Non-maximum Suppression

Keep the box with the highest confidence/score Compute IoU between this box and other boxes Suppress boxes with IoU > threshold



Real-Time Detectors	Train	mAP	FPS
100Hz DPM [31]	2007	16.0	100
30Hz DPM [31]	2007	26.1	30
Fast YOLO	2007+2012	52.7	155
YOLO	2007+2012	63.4	45
Less Than Real-Time			
Fastest DPM [38]	2007	30.4	15
R-CNN Minus R [20]	2007	53.5	6
Fast R-CNN [14]	2007+2012	70.0	0.5
Faster R-CNN VGG-16[28]	2007+2012	73.2	7
Faster R-CNN ZF [28]	2007+2012	62.1	18
YOLO VGG-16	2007+2012	66.4	21

YOLOv2 and YOLOv3

YOLOv2

- Batch normalization (normalization of the layers' inputs by re-centering and re-scaling)
- High resolution classifier 416x416
- Convolutional with anchor boxes (remove FC layers)
- Dimension clustering to decide the anchor boxes
- Multi-scale training (change input image size)

YOLOv3

- Binary cross-entropy loss for the class predictions
- Prediction across scales

YOLO9000: Better, Faster, Stronger. Redmon & Farhadi, CVPR, 2017 YOLOv3: An Incremental Improvement

	Туре	Filters	Size	Output
	Convolutional	32	3 × 3	256×256
	Convolutional	64	3 × 3 / 2	128 × 128
	Convolutional	32	1 × 1	
1×	Convolutional	64	3 × 3	
	Residual			128 × 128
	Convolutional	128	3 × 3 / 2	64×64
	Convolutional	64	1 × 1	
2×	Convolutional	128	3 × 3	
	Residual			64×64
	Convolutional	256	3 × 3 / 2	32 × 32
	Convolutional	128	1 × 1	
8×	Convolutional	256	3 × 3	
	Residual			32 × 32
	Convolutional	512	3 × 3 / 2	16 × 16
	Convolutional	256	1 × 1	
8×	Convolutional	512	3 × 3	
	Residual			16 × 16
	Convolutional	1024	3 × 3 / 2	8 × 8
[Convolutional	512	1 × 1	
4×	Convolutional	1024	3 × 3	
	Residual			8 × 8
	Avgpool		Global	
	Connected		1000	
	Softmax			

Table 1. Darknet-53.

DTER

Vision transformer-based object detection



End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

Summary

Two-stage detectors

- R-CNN, Fast R-CNN, Faster R-CNN
- Region proposal + classification
- Good performance, slow
- **One-stage detectors**
 - YOLO, SSD
 - End-to-end network to regress to bounding boxes
 - Fast, comparable performance to two-stage detectors
- **Transformer-based detectors**
 - DTER
 - Attention-based set prediction, using object queries

Object Detection on COCO test-dev



https://paperswithcode.com/sota/object-detection-on-coco

Further Reading

Viola–Jones object detection, 2001 https://www.cs.cmu.edu/~efros/courses/LBMV07/Papers/viola-cvpr-01.pdf Deformable part model, 2010, https://ieeexplore.ieee.org/document/5255236 R-CNN, 2014 https://arxiv.org/abs/1311.2524 Fast R-CNN, 2015 https://arxiv.org/abs/1504.08083 Faster R-CNN, 2015 https://arxiv.org/abs/1506.01497 YOLO, 2015 https://arxiv.org/abs/1506.02640 YOLOv2, 2016 https://arxiv.org/abs/1612.08242 Feature Pyramid Networks, 2017 https://arxiv.org/pdf/1612.03144.pdf DTER, 2020 https://arxiv.org/abs/2005.12872